Unit 4 - Elements and Principals of Design

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Department of Curriculum and Instruction



Belleville Public Schools

Curriculum Guide

Digital Advertising & Design, GRADE 12
Unit 4 - Elements and Principals of Design

Belleville Board of Education

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Unit Overview

Students will learn about design elements through production of a finished yearbook. Students will learn about color, shape, space, balance, eyelines, contrast, variety, emphasis/dominance, harmony, repetition/pattern, and unity.

Enduring Understanding

Identify the elements of art and principles of design. This will be demonstrated through written assignments, assessments, critiques, and oral presentations of their own work and the work of others.

Apply artistic and technological processes and skills, using a variety of media to communicate meaning and intent.

Identify artists worldwide who have achieved recognition, analyze the style and context of the work while discussing its impact on the history of the digital arts.

Describe trends in the visual arts and discuss how the issues of time, place and cultural influence are reflected in selected works of art.

Identify key design elements, personnel techniques, and artistic style of fellow classmates and top designers in the design industry.

Develop written criteria for a body of work from their portfolios, reflect and critique their own work and work of others.

Employ the conventions of art criticism in writing and speaking about works of art in digital media.

Describe the various terminology, careers, standards and methodology found in the graphics/technological arts industry.

Work with members of the community to complete a community-based project that promotes school events, fundraisers and promotional items.

Creating and producing digital art projects for print that synthesize ideas, techniques, tools, the elements of art and the principles of design and vocabulary learned in the entire course.

Essential Questions

What is graphic design?

What does a graphic designer do?

Why is a graphic designer important?

Why and how has design changed?

What is the graphic design process?

What are the elements of art and the principles of design, especially as applied to graphic design?

How do design components add to projects?

How do designers choose which components (typography, photography, illustrations, scans, etc) will make to their designs?

Exit Skills

By the end of Unit 4 Design students should be able to:

Define Graphic Design
Understand its brief history
Know the Basic Principles of Design
Define Typography
Explain space and balance
Create a reference clip file
Know the purpose of graphic design
Know line, shape, form, space, texture
Define color, value, and light

Define various vocabulary terms as they relate to this chapter

Analyze various print media

New Jersey Student Learning Standards (NJSLS-S)

9.3.12.AR-VIS	Visual Arts
9.3.12.AR-VIS.1	Describe the history and evolution of the visual arts and its role in and impact on society.
9.3.12.AR-VIS.2	Analyze how the application of visual arts elements and principles of design communicate and express ideas.
9.3.12.AR-VIS.3	Analyze and create two and three-dimensional visual art forms using various media.

Interdisciplinary Connections

	Craft and Structure
LA.RH.11-12.4	Determine the meaning of words and phrases as they are used in a text, including analyzing how an author uses and refines the meaning of a key term over the course of a text (e.g., how Madison defines faction in Federalist No. 10).
LA.RH.11-12.5	Analyze in detail how a complex primary source is structured, including how key sentences, paragraphs, and larger portions of the text contribute to the whole.
LA.RH.11-12.6	Evaluate authors' differing perspectives on the same historical event or issue by assessing the authors' claims, reasoning, and evidence.
	Integration of Knowledge and Ideas
LA.RH.11-12.7	Integrate and evaluate multiple sources of information presented in diverse formats and media (e.g., visually, quantitatively, qualitatively, as well as in words) in order to address a question or solve a problem.

Learning Objectives

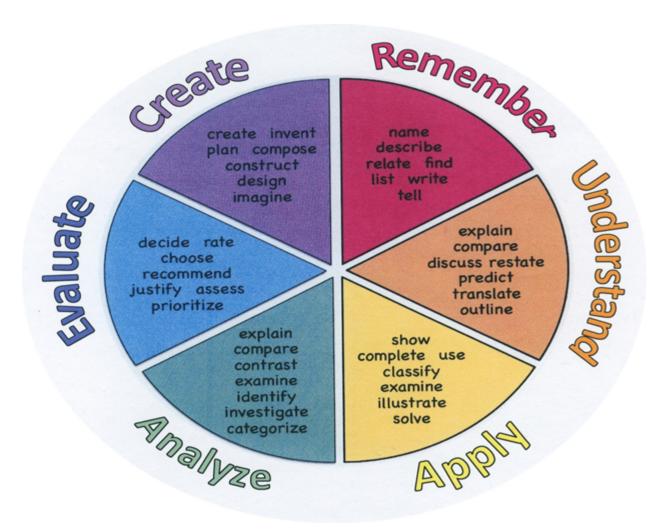
Objective: Create and Design a Theme based on the Principal and Elements of Design

Introduction to Theme Planning

Theme Planning: Spin-offs

Theme Planning: Verbal Theme Planning: Visual Theme Development

Remember	Understand	Apply	Analyze	Evaluate	Create
Choose	Classify	Choose	Categorize	Appraise	Combine
Describe	Defend	Dramatize	Classify	Judge	Compose
Define	Demonstrate	Explain	Compare	Criticize	Construct
Label	Distinguish	Generalize	Differentiate	Defend	Design
List	Explain	Judge	Distinguish	Compare	Develop
Locate	Express	Organize	Identify	Assess	Formulate
Match	Extend	Paint	Infer	Conclude	Hypothesize
Memorize	Give Examples	Prepare	Point out	Contrast	Invent
Name	Illustrate	Produce	Select	Critique	Make
Omit	Indicate	Select	Subdivide	Determine	Originate
Recite	Interrelate	Show	Survey	Grade	Organize
Select	Interpret	Sketch	Arrange	Justify	Plan
State	Infer	Solve	Breakdown	Measure	Produce
Count	Match	Use	Combine	Rank	Role Play
Draw	Paraphrase	Add	Detect	Rate	Drive
Outline	Represent	Calculate	Diagram	Support	Devise
Point	Restate	Change	Discriminate	Test	Generate
Quote	Rewrite	Classify	Illustrate		Integrate
Recall	Select	Complete	Outline		Prescribe
Recognize	Show	Compute	Point out		Propose
Repeat	Summarize	Discover	Separate		Reconstruct
Reproduce	Tell	Divide			Revise
	Translate	Examine			Rewrite
	Associate	Graph			Transform
	Compute	Interpolate			
	Convert	Manipulate			
	Discuss	Modify			
	Estimate	Operate			
	Extrapolate	Subtract			
	Generalize				
	Predict				



Suggested Activities & Best Practices

Create a theme Create and refine layouts. Submit any completed layouts

Assessment Evidence - Checking for Understanding (CFU)

Exit tickets for the purpose of checking for understanding.-formative assessment

Practical and written quizzes on materials taught by the teacher.

For example, teacher will give topics to students and students will create their own study guides prior to tests.alternate assessment

Unit test-summative assesment

Multimedia report-benchmark assessment

- Admit Tickets
- Anticipation Guide
- Common Benchmarks
- Compare & Contrast
- Create a Multimedia Poster
- DBQ's
- Define
- Describe
- Evaluate
- Evaluation rubrics
- Exit Tickets
- Explaining
- Fist- to-Five or Thumb-Ometer
- Illustration
- Journals
- KWL Chart
- Learning Center Activities
- Multimedia Reports
- Newspaper Headline
- Outline
- Question Stems
- Quickwrite
- Quizzes
- Red Light, Green Light
- Self- assessments
- Socratic Seminar
- Study Guide
- Surveys

 Teacher Observation Checklist 	
• Think, Pair, Share	
• Think, Write, Pair, Share	
Top 10 List	
Unit review/Test prep	
• Unit tests	
Web-Based Assessments	
Written Reports	
Primary Resources & Materials	
Videos and lessons on the Yearbook Avenue website. Ancillary Resources	
Primary Resources & Materials Videos and lessons on the Yearbook Avenue website. Ancillary Resources Lesson Plan and Activity Sheets	
Videos and lessons on the Yearbook Avenue website. Ancillary Resources	_

Technology Infusion

Presentation

Chromebooks, iMacs, Google Classroom, Internet, YouTube, Smart Tv's, online research of professional websites, business websites to research topics, such as product knowledge and show demos on topics covered in unit, for example proper manipulations.

Win 8.1 Apps/Tools Pedagogy Wheel **Podcasts** Photostory 3 Kid Story Builder Music Maker Jam Paint A Story Office 365 MS PowerPoint **Activities** Stack 'Em Up Blog Journal NgSquared Numbers Diagraming Physamajig Bing Search Documenting Mind mapping Xylophone 8 Commenting Action Verbs Word processing Recognise Social Networkin Describe Identify Recounting Design Construct Infer Retrieve Wikipedia Match Locate Skydrive List Manipulate Rate Lync Drawing Blogging Demo Use Opinion SkyMap Teach Record Diagraming Commenting Critique Evaluate Animating Voting Skype Share Draw Collaborate Journals Surveys Office 365 Simulate Assess Debate Quizzes Photography Puzzle Touch Survey Justify Create Deduce Movie Making Peer assessment Sequence Differentiate Construct Prioritise Easy QR Music Making Self Assessment Memorylage Examine Story Telling Debating Contrast Compare Scrapbooks Life Moments Collaging Outline Word Cloud Maker Graphing Voting Mindmapping Reading comprehension Peer Assessment Judging Spreadsheets Surveying Summarising Listening Mapping Comparing Where's Waldo? 830Wee 365 MS Excel Office 365 Ted Talks Flipboard Nova Mindmapping Record Voice Pen

Alignment to 21st Century Skills & Technology

CRP.K-12.CRP2	Apply appropriate academic and technical skills.
CRP.K-12.CRP2.1	Career-ready individuals readily access and use the knowledge and skills acquired through experience and education to be more productive. They make connections between abstract concepts with real-world applications, and they make correct insights about when it is appropriate to apply the use of an academic skill in a workplace situation.
CRP.K-12.CRP3	Attend to personal health and financial well-being.
CRP.K-12.CRP3.1	Career-ready individuals understand the relationship between personal health, workplace performance and personal well-being; they act on that understanding to regularly practice healthy diet, exercise and mental health activities. Career-ready individuals also take regular action to contribute to their personal financial well-being, understanding that personal financial security provides the peace of mind required to contribute more fully to their own career success.
CRP.K-12.CRP4	Communicate clearly and effectively and with reason.
CRP.K-12.CRP4.1	Career-ready individuals communicate thoughts, ideas, and action plans with clarity, whether using written, verbal, and/or visual methods. They communicate in the workplace with clarity and purpose to make maximum use of their own and others' time. They are excellent writers; they master conventions, word choice, and organization, and use effective tone and presentation skills to articulate ideas. They are skilled at interacting with others; they are active listeners and speak clearly and with purpose. Career-ready individuals think about the audience for their communication and prepare accordingly to ensure the desired outcome.
CRP.K-12.CRP5	Consider the environmental, social and economic impacts of decisions.
CRP.K-12.CRP5.1	Career-ready individuals understand the interrelated nature of their actions and regularly make decisions that positively impact and/or mitigate negative impact on other people, organization, and the environment. They are aware of and utilize new technologies, understandings, procedures, materials, and regulations affecting the nature of their work as it relates to the impact on the social condition, the environment and the profitability of the organization.
CRP.K-12.CRP6	Demonstrate creativity and innovation.
CRP.K-12.CRP6.1	Career-ready individuals regularly think of ideas that solve problems in new and different ways, and they contribute those ideas in a useful and productive manner to improve their organization. They can consider unconventional ideas and suggestions as solutions to issues, tasks or problems, and they discern which ideas and suggestions will add greatest value. They seek new methods, practices, and ideas from a variety of sources and seek to apply those ideas to their own workplace. They take action on their ideas and understand how to bring innovation to an organization.
CAEP.9.2.12.C.2	Modify Personalized Student Learning Plans to support declared career goals.
TECH.8.1.12.A	Technology Operations and Concepts: Students demonstrate a sound understanding of technology concepts, systems and operations.
TECH.8.1.12.A.1	Create a personal digital portfolio which reflects personal and academic interests, achievements, and career aspirations by using a variety of digital tools and resources.
TECH.8.1.12.A.3	Collaborate in online courses, learning communities, social networks or virtual worlds to

discuss a resolution to a problem or issue.

TECH.8.1.12.A.CS1 Understand and use technology systems.

TECH.8.1.12.A.CS2 Select and use applications effectively and productively.

21st Century Skills/Interdisciplinary Themes

Upon completion of this section, please remove all remaining descriptions, notes, outlines, examples and/or illustrations that are not needed or used.

Please list only the 21st Century/Interdisciplinary Themes that will be incorporated into this unit.

- · Communication and Collaboration
- Creativity and Innovation
- · Critical thinking and Problem Solving
- ICT (Information, Communications and Technology) Literacy
- Information Literacy
- Life and Career Skills
- Media Literacy

21st Century Skills

Upon completion of this section, please remove all remaining descriptions, notes, outlines, examples and/or illustrations that are not needed or used.

Please list only the 21st Century Skills that will be incorporated into this unit.

- Civic Literacy
- Environmental Literacy
- Financial, Economic, Business and Entrepreneurial Literacy
- Global Awareness
- Health Literacy

Differentiation

Teacher will demonstrate assignments in small groups.

Teacher will give study guide notes based on specific topics.

Differentiations:

- Small group instruction
- Small group assignments
- Extra time to complete assignments
- Pairing oral instruction with visuals
- Repeat directions
- Use manipulatives
- Center-based instruction
- Token economy
- Study guides
- Teacher reads assessments allowed
- Scheduled breaks
- Rephrase written directions
- Multisensory approaches
- Additional time
- Preview vocabulary
- Preview content & concepts
- Story guides
- Behavior management plan
- Highlight text
- Student(s) work with assigned partner
- Visual presentation
- Assistive technology
- Auditory presentations
- Large print edition
- Dictation to scribe
- Small group setting

Hi-Prep Differentiations:

- Alternative formative and summative assessments
- Choice boards
- Games and tournaments
- Group investigations
- Guided Reading
- Independent research and projects
- Interest groups
- Learning contracts
- Leveled rubrics
- Literature circles
- Multiple intelligence options
- Multiple texts
- Personal agendas
- Project-based learning
- Problem-based learning
- Stations/centers
- Think-Tac-Toes
- Tiered activities/assignments
- Tiered products
- Varying organizers for instructions

Lo-Prep Differentiations

Choice of books or activities

- Cubing activities
- Exploration by interest
- Flexible grouping
- Goal setting with students
- Jigsav
- Mini workshops to re-teach or extend skills
- Open-ended activities
- Think-Pair-Share
- Reading buddies
- Varied journal prompts
- Varied supplemental materials

Special Education Learning (IEP's & 504's)

A few examples for Special Education Learning are...

To teach practical lessons in small groups and model the assignment more than once

Student will repeat the procedure with peer help.

- printed copy of board work/notes provided
- additional time for skill mastery
- assistive technology
- behavior management plan
- Center-Based Instruction
- · check work frequently for understanding
- · computer or electronic device utilizes
- extended time on tests/ quizzes
- have student repeat directions to check for understanding
- highlighted text visual presentation
- modified assignment format
- modified test content
- modified test format
- · modified test length
- multi-sensory presentation
- · multiple test sessions

- · preferential seating
- preview of content, concepts, and vocabulary
- Provide modifications as dictated in the student's IEP/504 plan
- reduced/shortened reading assignments
- Reduced/shortened written assignments
- secure attention before giving instruction/directions
- · shortened assignments
- student working with an assigned partner
- · teacher initiated weekly assignment sheet
- Use open book, study guides, test prototypes

English Language Learning (ELL)

A few examples for English Language Learners are ...

Students will use Google translate to help understand these principals and elements of design..

To show pictures of the assignment and the expectations, completed by the teacher of the assignment.

Peers will help tutor ELL students

- teaching key aspects of a topic. Eliminate nonessential information
- · using videos, illustrations, pictures, and drawings to explain or clarif
- allowing products (projects, timelines, demonstrations, models, drawings, dioramas, poster boards, charts, graphs, slide shows, videos, etc.) to demonstrate student's learning;
- allowing students to correct errors (looking for understanding)
- allowing the use of note cards or open-book during testing
- decreasing the amount of workpresented or required
- having peers take notes or providing a copy of the teacher's notes
- modifying tests to reflect selected objectives
- providing study guides
- · reducing or omitting lengthy outside reading assignments
- reducing the number of answer choices on a multiple choice test
- · tutoring by peers
- using computer word processing spell check and grammar check features
- using true/false, matching, or fill in the blank tests in lieu of essay tests

At Risk

A few examples for Intervention Strategies ...

Peers will help tutor students.

Peers will provide peers with key notes and outlines for the test.

- allowing students to correct errors (looking for understanding)
- teaching key aspects of a topic. Eliminate nonessential information
- allowing products (projects, timelines, demonstrations, models, drawings, dioramas, poster boards, charts, graphs, slide shows, videos, etc.) to demonstrate student's learning
- allowing students to select from given choices
- · allowing the use of note cards or open-book during testing
- collaborating (general education teacher and specialist) to modify vocabulary, omit or modify items to reflect objectives for the student, eliminate sections of the test, and determine how the grade will be determined prior to giving the test.
- decreasing the amount of workpresented or required
- having peers take notes or providing a copy of the teacher's notes
- marking students' correct and acceptable work, not the mistakes
- · modifying tests to reflect selected objectives
- providing study guides
- · reducing or omitting lengthy outside reading assignments
- reducing the number of answer choices on a multiple choice test
- · tutoring by peers
- · using authentic assessments with real-life problem-solving
- · using true/false, matching, or fill in the blank tests in lieu of essay tests
- · using videos, illustrations, pictures, and drawings to explain or clarify

Talented and Gifted Learning (T&G)

Please identify the **Talented and Gifted** adaptations that will be employed in the unit, using the ones identified below.

- Above grade level placement option for qualified students
- · Advanced problem-solving
- Allow students to work at a faster pace
- · Cluster grouping
- Complete activities aligned with above grade level text using Benchmark results
- Create a blog or social media page about their unit
- Create a plan to solve an issue presented in the class or in a text
- · Debate issues with research to support arguments
- Flexible skill grouping within a class or across grade level for rigor

- Higher order, critical & creative thinking skills, and discovery
- Multi-disciplinary unit and/or project
- Teacher-selected instructional strategies that are focused to provide challenge, engagement, and growth opportunities
- Utilize exploratory connections to higher-grade concepts
- Utilize project-based learning for greater depth of knowledge

Sample Lesson
Using the template below, please develop a Sample Lesson for the first unit only.
Unit Name:
NJSLS:
Interdisciplinary Connection:
Statement of Objective:
Anticipatory Set/Do Now:
Learning Activity:
Student Assessment/CFU's:
Materials:
21st Century Themes and Skills:
Differentiation/Modifications:
Integration of Technology: