

5 Tech - Digital Citizenship

Content Area: **Technology**
Course(s): **Technology Education K, Technology Education 2, Technology Education 3**
Time Period: **Marking Period 3**
Length: **11 days**
Status: **Published**

Established Goals/Standards

Please choose the appropriate Goals/Standards from the Standards tab above.

TECH.8.2.5.B. 6	Compare and discuss how technologies have influenced history in the past century.
TECH.8.2.5.B.1	Examine ethical considerations in the development and production of a product through its life cycle.
TECH.8.2.5.B.5	Explain the purpose of intellectual property law.
TECH.8.2.5.B.CS2	The effects of technology on the environment.

Essential Questions

Please add your Essential Questions by clicking on the Lists tab above.

- How is media literacy integral to digital citizenship?
- What are appropriate behaviors while working online?
- What are the ethics and responsibilities with the use of information?

Enduring Understanding

Please add your Enduring Understandings by clicking on the Lists tab above.

- Appropriate behaviors online can help you defend against cyber bullying
- Individuals have rights of ownership with respect to media.
- Media Literacy is an integral skill to digital citizenship, critical thinking, informed decision making, and active participation in our society.
- There are rights and responsibilities associated with the use of information.

Content

- review proper etiquette when using the Internet
- review District Acceptable Use Policy - discuss the purpose of the policy and consequences for inappropriate use of technology
- discuss appropriate language to be used in electronic communications
- create a presentation for younger students about the purpose of the acceptable use policy
- perform targeted searches using a search engine
- understand basic Internet terminology
- engage in a variety of developmentally appropriate learning activities with students in other classes, schools, or countries using electronic tools (e.g. Skype, Face Time, email, VoiceThread)

- present cyber safety and ethics when using digital tools
- demonstrate a relationship among core technology elements as they relate to the Internet

Resources

Please add your Resources by clicking on the Lists tab above.

- BrainPopJr.com
- [Common Sense Media commonsense.org](http://CommonSenseMedia.com)
- [iDraw](http://iDraw.com)
- [Microsoft Paint](http://Microsoft.com)
- [PPT of copyright and plagairism](#)
- ReadWriteThink.org
- [Web 2.0 tools](#)