7 Tech: Problem-Solving and Decision-Making Tools

Content Area: **Technology**

Course(s): Technology Education 7
Time Period: Marking Period 4

Length: **25 days** Status: **Published**

Established Goals/Standards

TEC.5-8.8.1.8.A.1 Create professional documents (e.g., newsletter, personalized learning plan, business

letter or flyer) using advanced features of a word processing program.

TEC.5-8.8.1.8.A.3 Create a multimedia presentation including sound and images.

TEC.5-8.8.1.8.F Critical Thinking, Problem Solving, and Decision Making

TEC.5-8.8.1.8.F.1 Use an electronic authoring tool in collaboration with learners from other countries to

evaluate and summarize the perspectives of other cultures about a current event or

contemporary figure.

Information accessed through the use of digital tools assists in generating solutions and

making decisions.

Essential Questions

How can computer applications be used to solve problems?

- How can I transfer what I know to new technological experiences?
- How do I choose which technological tools to sue and when it is appropriate to use them?

Enduring Understanding

- A tool is only as good as the person using it.
- Selection of technology should be based on personal and / or career needs assessment.

Content

- Analyze the relationship between technology and career options.
- Demonstrate an understanding of current and future technology and its impact on society.
- Describe and demonstrate how technology can be used to solve a problem or attain a goal
- Examine the impact of technology in the workplace.
- Identify a problem and formulate a strategy to solve the problem using technology tools, brainstorming, flowcharting, and appropriate resources.
- Infuse the use of technology with one or more of the grade 7 core curriculum content areas.
- Present information collected and compiled from various resources, including but not limited to, the Internet and application programs
- Recognize the advantages of technology.
- Troubleshoot and solve general computer problems.

• Use data collection technology.

Resources

- United Streaming
- Web 2.0