

4 Tech - Digital Citizenship

Content Area: **Technology**
Course(s): **Technology Education K, Technology Education 2, Technology Education 3**
Time Period: **Marking Period 3**
Length: **11 days**
Status: **Published**

Established Goals/Standards

Please choose the appropriate Goals/Standards from the Standards tab above.

TECH.8.1.5.D.1	Understand the need for and use of copyrights.
TECH.8.1.5.D.2	Analyze the resource citations in online materials for proper use.
TECH.8.1.5.D.3	Demonstrate an understanding of the need to practice cyber safety, cyber security, and cyber ethics when using technologies and social media.
TECH.8.1.5.D.4	Understand digital citizenship and demonstrate an understanding of the personal consequences of inappropriate use of technology and social media.
TECH.8.1.5.D.CS1	Advocate and practice safe, legal, and responsible use of information and technology.
TECH.8.1.5.D.CS3	Exhibit leadership for digital citizenship.

Essential Questions

Please add your Essential Questions by clicking on the Lists tab above.

- How is media literacy integral to digital citizenship?
- What are appropriate behaviors while working online?
- What are the ethics and responsibilities with the use of information?

Enduring Understanding

Please add your Enduring Understandings by clicking on the Lists tab above.

- Appropriate behaviors online can help you defend against cyber bullying
- Individuals have rights of ownership with respect to media.
- Media Literacy is an integral skill to digital citizenship, critical thinking, informed decision making, and active participation in our society.
- There are rights and responsibilities associated with the use of information.

Content

- review proper etiquette when using the Internet
- review District Acceptable Use Policy - discuss the purpose of the policy and consequences for inappropriate use of technology
- discuss appropriate language to be used in electronic communications
- practice simple searching using child friendly search engine

- understand basic Internet terminology
- engage in a variety of developmentally appropriate learning activities with students in other classes, schools, or countries using electronic tools (e.g. Skype, Face Time, email, VoiceThread)
- understand basic internet terminology

Resources

Please add your Resources by clicking on the Lists tab above.

- BrainPopJr.com
- Common Sense Media commonsense.org
- iDraw
- Microsoft Paint
- PPT of copyright and plagiarism
- ReadWriteThink.org
- Web 2.0 tools