2 Tech - Digital Citizenship

Content Area: **Technology**
Course(s): **Technology Education 2, Technology Education 3**
Time Period: **Marking Period 3**
Length: **11 days**
Status: **Published**

Established Goals/Standards

Please choose the appropriate Goals/Standards from the Standards tab above.

TECH.8.1.2.D	Digital Citizenship: Students understand human, cultural, and societal issues related to technology and practice legal and ethical behavior.
TECH.8.1.2.D.1	Develop an understanding of ownership of print and nonprint information.
TECH.8.1.2.D.CS1	Advocate and practice safe, legal, and responsible use of information and technology.

Essential Questions

Please add your Essential Questions by clicking on the Lists tab above.

- How is media literacy integral to digital citizenship>
- What are appropriate behaviors while working online?
- What are the ethics and responsibilities with the use of information?

Enduring Understanding

Please add your Enduring Understandings by clicking on the Lists tab above.

- Appropriate behaviors online can help you defend against cyber bullying
- Individuals have rights of ownership with respect to media.
- Media Literacy is an integral skill to digital citizenship, critical thinking, informed decision making, and active participation in our society.
- There are rights and responsibilities associated with the use of information.

Content

SWBAT:

Demonstrate proper care of materials and equipment.

Explain the need for each individual, as a member of the global community, to practice cyber safety, cyber security, and cyber ethics when using existing and emerging technologies.

Explain the purpose of an acceptable use policy and the consequences of inappropriate use of technology.

Identify symbols of copyright and trademarks.

Explain what it means to be a "Digital Citizen."

Compare print and non-print versions of a story and describe the differences.

Explain and discuss the importance of a password.

Give credit to the owner of creative work.

Resources

Please add your Resources by clicking on the Lists tab above.

- BrainPopJr.com
- Common Sense Media commonsense.org
- iDraw
- Microsoft Paint
- PPT of copyright and plagairism
- ReadWriteThink.org