

# 1 Tech - Communication and Innovation

Content Area: **Technology**  
Course(s): **Technology Education 1**  
Time Period: **Marking Period 4**  
Length: **10 days**  
Status: **Published**

## **Established Goals/Standards**

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Please choose the appropriate Goals/Standards from the Standards tab above.

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|------------------|---|
| TECH.8.1.2.B.1   | Illustrate and communicate original ideas and stories using multiple digital tools and resources.                           |
| TECH.8.1.2.C.CS1 | Interact, collaborate, and publish with peers, experts, or others by employing a variety of digital environments and media. |
| TECH.8.1.2.C.CS3 | Develop cultural understanding and global awareness by engaging with learners of other cultures.                            |
| TECH.8.2.2.A     | The Nature of Technology: Creativity and Innovation: Technology systems impact every aspect of the world in which we live.  |

## **Essential Questions**

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Please add your Essential Questions by clicking on the Lists tab above.

- How can I use digital and web-based media to collaborate with others?
- how does the appropriate choice of media allow for more effective communication?
- How is digital media used to relate information or a story?

## **Enduring Understanding**

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Please add your Enduring Understandings by clicking on the Lists tab above.

- Digital Media allows us to collabotate with other people and communities.
- In a world of media, it is important to be a critical user in order to understand the impact of both incoming and outgoing messages.
- The appropriate choice and creative use of media allows us to communicate effectively.

## **Content**

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Possible Acitivities:

illustrate and communicate original ideas and stories using digital tools and resources

use scanned /digital art to contribute to a digital book project

use word processing or a drawing program to create a presentation or document

use data to explore and relate patterns or information (e.g. weather, favorites survey)

Use graphic organizer program to brainstorm a topic, explore patterns of growth such as life cycles, compare life "then and now" or create a neighborhood or community map

participate in a class project with peers through ePals with other schools within or outside of the district

create a class newspaper or multimedia project

take a "virtual field trip" to places such as museums, zoos through websites or video conferencing

## **Assessment**

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## **Resources**

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San Diego Zoo kids.sandiegozoo.org

Museum of Modern Art virtual tour <http://www.moma.org/interactives/destination/>

Story Bird

Comic Creator

Tagxedo

Power Point

Google Presentation

Glogster

Prezi