# **Unit 1: Creating Safe Environment**

Content Area: Unified Arts

Course(s): Physical Education 4

Time Period: **September** 

Length: 2 class intro, also ongoing

Status: Published

#### **Unit Summary**

Creating a safe environment in a classroom/gymnasium is essential for student learning. It is important for students to learn procedures with routines and structure. Creating a safe environment helps solidify and establish character traits that they use throughout their lives.

#### **Standards**

HE.3-5.2.2.5.LF.1	Explain the need to engage in physical activities on a voluntary basis for emotional and physical enjoyment.
HE.3-5.2.2.5.LF.2	Develop a movement vocabulary that is flexible and adaptable for personal physical activity and wellness.
HE.3-5.2.2.5.MSC.1	Demonstrate body management skills and control when moving in relation to others, objects, and boundaries in personal and general space (e.g., coordination, balance, flexibility, agility).
HE.3-5.2.2.5.MSC.6	Execute appropriate behaviors and etiquette while participating as a player and viewing as an observer during physical activity, games, and other events, contributes to a safe environment.
HE.3-5.2.2.5.MSC.7	Apply specific rules, strategies, and procedures for specific physical activity, games, and sports in a safe active environment.
	Constructive feedback from others impacts improvement, effectiveness and participation in movement skills, concepts, sportsmanship, and safety.

## **Student Learning Objectives**

Students will learn to:

- demonstrate the rules of the class.
- demonstrate the procedures of the class.
- identify safety considerations.
- explain why certain rules and procedures are in place.

## **Essential Questions**

Why are rules essential for Physical Education?

Enduring Understandings	
Students will understand that learning is reinforced through procedures and structure by following rules and showing good character traits.	
Application	

### **Skills**

Students will be skilled at:

• following the Rules of Common Physical Education Games.

Students will be able to independently use their learning to safely participate in all aspects of Physical Education.

- following the structure of the Class.
- following the procedures in the gym.
- following the Safety Procedures