

Unit 5: Cooperative Games 4

Content Area: **Unified Arts**
Course(s): **Physical Education 4**
Time Period: **October**
Length: **8 classes**
Status: **Published**

Unit Summary

Cooperative games allow the students to work together to solve problems and complete challenges as a group. The games challenge the students at a physical level, cognitive level, social, and emotional level. All activities are completed in a safe, caring environment where all ideas are accepted and attempted as students communicate and collaborate to accomplish each task (even those without a single solution).

Standards

HE.3-5.2.2.5.LF.1	Explain the need to engage in physical activities on a voluntary basis for emotional and physical enjoyment.
HE.3-5.2.2.5.MSC.3	Demonstrate and perform movement skills with developmentally appropriate control in isolated settings (e.g., skill practice) and applied settings (e.g., games, sports, dance, recreational activities).
HE.3-5.2.2.5.MSC.5	Correct movement skills and analyze concepts in response to external feedback and self-evaluation with understanding and demonstrating how the change improves performance.
HE.3-5.2.2.5.MSC.6	Execute appropriate behaviors and etiquette while participating as a player and viewing as an observer during physical activity, games, and other events, contributes to a safe environment.
HE.3-5.2.2.5.MSC.7	Apply specific rules, strategies, and procedures for specific physical activity, games, and sports in a safe active environment. Teams apply offensive, defensive, and cooperative strategies in most games, sports, and physical activities. Competent and confident age appropriate performances of gross, fine motor and manipulative skills, with execution of movement skills and concepts individually and in groups enhance (intensifies) physical activities, free movement, games, aerobics, dance, sports, and recreational activities. Constructive feedback from others impacts improvement, effectiveness and participation in movement skills, concepts, sportsmanship, and safety.

Student Learning Objectives

Students will learn to:

- collaborate to accomplish a task together.
- use effective communication skills when completing tasks together.
- show creativity when completing challenges.

- use problem solving skills to accomplish a task together.

Essential Questions

How can cooperative games help you in the future?

Why is communication, collaboration, and creativity an important part of life?

Enduring Understandings

The students will understand that:

- cooperative games are beneficial for students to acquire skills like communication, collaboration, and problem solving to accomplish goals and challenges.
- these skills can then be transferred to other aspects of their lives currently and in the future.

Application

Students will be able to independently use their learning to work towards finishing tasks and challenges presented to them and eventually transfer skills learned into other aspects of their lives.

Skills

Students will be skilled at:

- demonstrating communication skills.
- demonstrating creativity.
- working in teams.
- solving problems.