

# Unit 11 - Softball/Baserunning Games

Content Area: **Unified Arts**  
Course(s): **Physical Education 8**  
Time Period: **May**  
Length: **10 Days**  
Status: **Published**

## Unit Summary

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This unit teaches offensive and defensive strategies relative to baseball and softball. Sportsmanship and teamwork are emphasized.

## Standards

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HPE.2.5.6.B.3	Analyze individual and team effectiveness in achieving a goal and make recommendations for improvement.
HPE.2.5.8.B.1	Compare and contrast the use of offensive, defensive, and cooperative strategies in a variety of settings.
HPE.2.5.8.B.CS1	Individual and team execution in games, sports, and other activity situations is based on the interaction of tactical use of strategies, positive mental attitudes, competent skill levels, and teamwork.
HPE.2.5.8.C.1	Assess player behavior for evidence of sportsmanship in individual, small-group, and team activities.
HPE.2.5.8.C.CS1	Self-initiated behaviors that promote personal and group success include safety practices, adherence to rules, etiquette, cooperation, teamwork, ethical behavior, and positive social interaction.
CAEP.9.2.8.B.3	Evaluate communication, collaboration, and leadership skills that can be developed through school, home, work, and extracurricular activities for use in a career.
TECH.8.1.8.D.CS2	Demonstrate personal responsibility for lifelong learning.

## Student Learning Objectives

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- Students will learn to swing a bat and hit a baseball or softball.
- Students will learn to run bases based on play.
- Students will learn appropriate strategy based on play.

## Essential Questions

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- Why are team activities important?
- What skills can I use in other settings?

## Enduring Understandings

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- Students will understand that base running games are lifelong activities which require proper skill and knowledge of baseball/softball in order to have success.
- Students will understand that strategy is a key element of baseball and softball.
- Students will understand that history provides insight into the success of a game.

## Application

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- Students will be able to independently use their learning to throw, catch, hit, base run, and field ground and fly balls.

## Skills

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Students will be skilled at:

- Throwing with three cues.
- Hitting with three cues.
- Catching with three cues.
- Implementing rules of the game.
- Utilizing positions in the game.