

# Unit 4 - Games

Content Area: **Unified Arts**  
Course(s): **Physical Education 6**  
Time Period: **October**  
Length: **All Year**  
Status: **Published**

## Unit Summary

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Various games are played by children all over. It is important for students to learn different games so they can safely and correctly play with their friends. Games also help students with various character traits that they use throughout their lives.

## Standards

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HPE.2.5.6.A.1	Explain and perform movement skills that combine mechanically correct movement in smooth flowing sequences in isolated settings (i.e., skill practice) and applied settings (i.e., games, sports, dance, and recreational activities).
HPE.2.5.6.A.2	Explain concepts of force and motion and demonstrate control while modifying force, flow, time, space, and relationships in interactive dynamic environments.
HPE.2.5.6.C.1	Compare the roles and responsibilities of players and observers and recommend strategies to enhance sportsmanship-like behavior.
HPE.2.5.6.C.2	Apply rules and procedures for specific games, sports, and other competitive activities and describe how they enhance participation and safety.
HPE.2.6.6.A.2	Determine to what extent various activities improve skill-related fitness versus health-related fitness.
CAEP.9.2.8.B.3	Evaluate communication, collaboration, and leadership skills that can be developed through school, home, work, and extracurricular activities for use in a career.
TECH.8.1.8.D.CS2	Demonstrate personal responsibility for lifelong learning.

## Student Learning Objectives

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- Students will learn good sportsmanship throughout various games.
- Students will learn various locomotor and nonlocomotor movements.
- Students will learn defensive and offensive strategies throughout various games.
- Students will learn to stay safe by following the rules of each game.

## Essential Questions

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- Why are games important to play?
- How does playing games improve your health and wellness?

## Enduring Understandings

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- Students will understand that there are specific reasons why we play certain games.
- Students will understand that games are fun to play when played safely and properly.
- Students will understand that variations to games allows all students to be involved.

## Application

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- Students will be able to independently use their learning to organize and safely play various games during recess and other times outside of school.

## Skills

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Students will be skilled at:

- Demonstrating proper tags.
- Demonstrating locomotor and nonlocomotor movements.
- Following directions and rules of games.
- Displaying self-control.
- Displaying sportsmanship and cooperation.
- Exploring various strategies.
- Demonstrating safety.
- Keeping score.