

# Unit 8: Introduction to the Keyboard

Content Area: **Unified Arts**  
Course(s): **Computer Science K**  
Time Period: **November**  
Length: **to June**  
Status: **Published**

## Unit Summary

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In this unit, students will be introduced to the QWERTY keyboard with focus on the homerow (ASDFJKL;)

## Student Learning Objectives

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Students will learn to...

- log-in to a Chromebase and Chromebook
- become familiar with the use of the keyboard and its functions.
- identify and locate the home row of the keyboard.

## Essential Questions

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- How do I log-in to a school device?
- What is the home row on the keyboard?

## Enduring Understandings

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Students will understand that...

- The keyboard is a way to input information into and navigate the computer.
- The homerow keys are asdfjkl;

## Application

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Students will be able to independently use their learning to...

- begin to locate letters on the keyboard with automaticity.
- utilize the keyboard to input information.
- spell their name utilizing the keyboard.

## **Skills**

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Students will be skilled at...

- navigating the keyboard independently.
- logging in to the computer utilizing the keyboard.
- utilizing the keyboard to input information.
- utilizing mouse skills- point click, drag, drop, scroll.

## **Resources**

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- [http://www.abcya.com/kids\\_typing\\_game](http://www.abcya.com/kids_typing_game)
- [http://www.abcya.com/typing\\_rocket\\_junior](http://www.abcya.com/typing_rocket_junior)