

# Unit 15: CODE: Artist: Sequence

Content Area: **Unified Arts**  
Course(s): **Computer Science 1, Computer Science K**  
Time Period: **May**  
Length: **10 Days**  
Status: **Published**

## Unit Summary

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In this lesson students will take control of the Artist to complete simple drawings on the screen.

## Student Learning Objectives

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Students will learn to...

- create a program to complete an image using sequential steps.
- select an argument for a given command.
- choose the appropriate blocks to draw images with non-continuous lines.

## Essential Questions

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- How can you draw a picture with a computer?

## Enduring Understandings

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Students will understand that...

- they can create a program to complete an image using sequential steps.

## Application

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Students will be able to independently use their learning to...

- follow directions.
- create a program to complete an image using sequential steps.

## Skills

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Students will be skilled at...

- following directions.
- drawing a picture with the computer.
- selecting an argument for a given command.
- choosing the appropriate blocks to draw images with non-continuous lines.

## Resources

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- Chromebase desktop computers
- Chromebooks
- iPads