Unit 3: Digital Citizenship

Content Area: **Unified Arts**
Course(s): **Computer Science 1, Computer Science 2, Computer Science K**
Time Period: **September**
Length: **to June**
Status: **Published**

Unit Summary

In this unit, students will learn how to stay safe when on a connected device.

Student Learning Objectives

Students will learn to...

- navigate in a virtual world.
- stay safe when connected to a device.

Essential Questions

- How do I choose which technological tools to use and when it is appropriate to use them?
- How can I transfer what I know to new technological situations/experiences?
- How can I use the internet to increase my knowledge?

Enduring Understandings

Students will understand that...

- there are rules and guidelines for how to stay safe on the internet.

Application

Students will be able to independently use their learning to…

- maintain safety when connected to a device.

Skills

Students will be skilled at...

- identifying and following rules and guidelines for maintaining safety when connected to a device and utilzing the internet.

Resources

- NetSmartz www.netsmartz.org
- BrainPop, Jr. Internet Safety http://www.brainpopjr.com/artsandtechnology/technology/int ernetsafety/
- Ben's Guide to the Government http://bensguide.gpo.gov/
- https://www.commonsensemedia.org/educators/scopeandsequence