

# Unit 3: Digital Citizenship

Content Area: **Unified Arts**  
Course(s): **Computer Science 1, Computer Science 2, Computer Science K**  
Time Period: **September**  
Length: **to June**  
Status: **Published**

## Unit Summary

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In this unit, students will learn how to stay safe when on a connected device.

## Student Learning Objectives

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Students will learn to...

- navigate in a virtual world.
- stay safe when connected to a device.

## Essential Questions

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- How do I choose which technological tools to use and when it is appropriate to use them?
- How can I transfer what I know to new technological situations/experiences?
- How can I use the internet to increase my knowledge?

## Enduring Understandings

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Students will understand that...

- there are rules and guidelines for how to stay safe on the internet.

## Application

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Students will be able to independently use their learning to...

- maintain safety when connected to a device.

## Skills

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Students will be skilled at...

- identifying and following rules and guidelines for maintaining safety when connected to a device and utilizing the internet.

## Resources

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- NetSmartz [www.netsmartz.org](http://www.netsmartz.org)
- BrainPop, Jr. Internet Safety <http://www.brainpopjr.com/artsandtechnology/technology/internetsafety/>
- Ben's Guide to the Government <http://bensguide.gpo.gov/>
- <https://www.common sense media.org/educators/scopeandsequence>