

# Unit 17: CODE: Spelling Bee

Content Area: **Unified Arts**  
Course(s): **Computer Science 1, Computer Science K**  
Time Period: **June**  
Length: **10 Days**  
Status: **Published**

## Unit Summary

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Part puzzle, part word search, the Spelling Bee asks students to program a bee to find common words in a grid.

## Student Learning Objectives

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Students will learn to...

- Arrange sequential movement commands to search for and identify target words within a grid of letters.
- Practice spelling age-appropriate words.

## Essential Questions

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- How can I program a bee to find common words in a grid?

## Enduring Understandings

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Students will understand that...

- when coding, one can utilize sequential movement commands.

## Application

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Students will be able to independently use their learning to...

- code to participate in an activity, find a solution, or complete a project.

## Skills

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Students will be skilled at...

- arranging sequential movement commands.

## Resources

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