06 Topic: Square Root Radicals Copied from: All Algebra 2, Copied on: 02/28/22

Content Area: Mathematics
Course(s): Algebra 2

Time Period: Marking Period 2

Length: 2 weeks Status: Published

Standards

MA.K-12.3 Construct viable arguments and critique the reasoning of others.

MA.N-RN.B.3 Explain why the sum or product of two rational numbers is rational; that the sum of a

rational number and an irrational number is irrational; and that the product of a nonzero

rational number and an irrational number is irrational.

MA.K-12.4 Model with mathematics.

MA.F-IF.C.7b Graph square root, cube root, and piecewise-defined functions, including step functions

and absolute value functions.

MA.A-REI.A.2 Solve simple rational and radical equations in one variable, and give examples showing

how extraneous solutions may arise.

Enduring Understandings

1. Mathematics is a language consisting of symbols and rules.

- 2. The same mathematical ideas can be represented concretely or symbolically.
- 3. There can be different strategies to solve a problem, but some are more effective and efficient than others.

Essential Questions

How will the student perform operations with square roots?

Why might $x^2=4$ have two solutions?

- Simplify Square Roots
- Multiply Square Roots
- Add and Subtract Square Root Radical Expressions
- Divide Square roots and rationalize the denominator
- Rationalize Square Roots with a binomial denominator

Transfer Goals

Using mathematical reasoning and strategic thinking can allow for practical solutions ot many problems.

Often unique vocabulary and implementation methods are needed to solve problems.

Resources

- 1. McDougal/Littell Algebra & Trigonometry Structure & Method Book 2
- 2. Aufmann/Barker/Lockwood Intermediate Algebra with Applications Sixth Edition
- 3. Houghton/Mifflin/Harcourt On Core Mathematics Algebra 2
- 4. Holt Algebra 2 with Trigonometry
- 5. Larson/Boswell Big Ideas Math: Algebra 2 Texas Edition
- 6. Khan Academy
- 7. PurpleMath
- 8. KutaSoftware
- 9. <u>CK-12</u>
- 10. Quizlet

- 11. Albert I/O
- 12. <u>Desmos</u>
- 13. Problem Attic