Unit 1: 3D Design Review

Content Area: **Arts**
Course(s): **Sculpture 3D**
Time Period: **Semester 1**
Length: **10 weeks**
Status: **Published**

Standards

1.5.12acc.Cr	Creating
1.5.12acc.Cr1	Generating and conceptualizing ideas.
1.5.12acc.Cr1a	Individually and collaboratively formulate new creative problems based on student's existing artwork.
1.5.12acc.Cr1b	Choose from a range of materials and methods of traditional and contemporary artistic practices to plan works of art and design.
1.5.12acc.Cr2	Organizing and developing ideas.
1.5.12acc.Cr2a	Through experimentation, practice and persistence, demonstrate acquisition of skills and knowledge in a chosen art form.
1.5.12acc.Cr2c	Redesign an object, system, place, or design in response to contemporary issues.
1.5.12acc.Cr3	Refining and completing products.
1.5.12acc.Pr5a	Evaluate, select and apply methods or processes appropriate to display artwork in a specific place.
1.5.12acc.Pr6	Conveying meaning through art.
1.5.12acc.Pr6a	Make, explain and justify connections between artists or artwork and social, cultural and political history.
1.5.12acc.Re9a	Determine the relevance of criteria used by others to evaluate a work of art or collection of works.
1.5.12acc.Cn11	Relating artistic ideas and works within societal, cultural and historical contexts to deepen understanding.

Enduring Understandings

1. The elements and principles of art and design are foundational to creating successful three-dimensional artworks, allowing for diverse applications.

2. Artists utilize a variety of materials, techniques, and personal style to create original and unique three-dimensional artwork.

3. Both master and contemporary artists serve as invaluable sources of inspiration and knowledge for students developing their own artistic practice.

Essential Questions

1. How can the elements of art & principles of design be used to create a three-dimensional work of art?
2. How can an artist use different materials in combination or by themselves to create a three-dimensional

work of art?
3. What choices must a sculpture make before beginning a work?

Knowledge & Skills

Students will be able to:

- Identify the elements of art to be: line, shape, form, value, color, space, and texture.
- Identify the principles of design to be: balance, unity, contrast, emphasis, pattern, movement, and rhythm.
- Define each of the elements and principles.
- Recognize the elements and principles in examples of three dimensional artwork.
- Utilize the elements and principles to create a three dimensional work of art.
- Identify the elements and principles of art and design while engaging in verbal or written critique of artwork.
- Build upon and implement the principles and elements of design through the exploration of various 3-D mediums to create more sophisticated compositions and exhibit greater technical proficiency.

Resources & Materials

- Various traditional and non-traditional mediums and tools
- Internet
- computers
- digital software and technology
- educational literature
- Master and contemporary examples of sculptors and sculpture

- **Resources and Materials:**

  Books- Art and The 20th Century

  Multi-Media (Power Point on Smartboard)

  Artists Research-

  Claes Oldenberg

  Red Grooms

  Jean Dubuffet

  Alberto Giacometti

  Pablo Picasso

Greek Relief

Materials-

Balsa Wood

Clay-

Plastisine

Paper Clay

Paper Pulp

Paper Mache

Recycled Materials

Transfer Goals

1. Students will build upon their prior understanding of the principles and elements and mediums to create an original work of three-dimensional artwork.
2. Students will use their prior knowledge and vocabulary to analyze, interpret and talk about three-dimensional artwork in a one on one or group setting.

Assessment

Assessments

Modifications

Modifications