

Unit 2: Foundational Technique

Content Area: **Arts**
Course(s): **Piano and Keyboarding**
Time Period: **Semester 1 & 2**
Length: **4 Weeks**
Status: **Published**

Standards

MU.9-12.1.3C.12acc.Cr3	Refining and completing products.
MU.9-12.1.3C.12acc.Pr4	Selecting, analyzing and interpreting work.
MU.9-12.1.3C.12acc.Cr2a	Select and develop arrangements, sections, and short compositions for specific purposes that demonstrate understanding of characteristic(s) of music from a variety of cultures studied in rehearsal.
MU.9-12.1.3C.12acc.Pr4a	Develop and apply criteria to select a varied repertoire to study and perform based on an understanding of theoretical and structural characteristics and expressive challenges in the music, the technical skill of the individual or ensemble, and the purpose and context of the performance.
VPA.1.1.12.B	Music
VPA.1.1.12.B.1	Examine how aspects of meter, rhythm, tonality, intervals, chords, and harmonic progressions are organized and manipulated to establish unity and variety in genres of musical compositions.
VPA.1.1.12.B.2	Synthesize knowledge of the elements of music in the deconstruction and performance of complex musical scores from diverse cultural contexts.
VPA.1.3.12.B	Music
VPA.1.3.12.B.4	Arrange simple pieces for voice or instrument using a variety of traditional and nontraditional sound sources or electronic media, and/or analyze prepared scores using music composition software.
VPA.1.3.12.B.CS1	Technical accuracy, musicality, and stylistic considerations vary according to genre, culture, and historical era.
VPA.1.3.12.B.CS3	Understanding of how to manipulate the elements of music is a contributing factor to musical artistry.
VPA.1.3.12.B.CS4	Basic vocal and instrumental arranging skills require theoretical understanding of music composition.
CAEP.9.2.12.C.3	Identify transferable career skills and design alternate career plans.
TECH.8.1.12.A	Technology Operations and Concepts: Students demonstrate a sound understanding of technology concepts, systems and operations.
TECH.8.1.12.A.CS1	Understand and use technology systems.
TECH.8.1.12.E	Research and Information Fluency: Students apply digital tools to gather, evaluate, and use information. Select, Analyze, Interpret

Enduring Understandings

1. Appropriate posture has a direct impact on the elimination of tension and execution of technique.
2. Music has a structured system of notation which gives a performer instructions on what and how to play.

3. The musical ear must be trained as a part of developing well-rounded musicianship.

Essential Questions

1. How does the position of the body when seated at the piano effect technique and performance?
2. How can printed music and notation enhance a performance on the piano?
3. What is audiation and how does ear training contribute to its development?

Knowledge and Skills

Piano/Keyboarding students will be able to:

- Exhibit correct playing posture while seated at the piano.
- Draw connections between how the fingers, wrists, shoulders and back work together in piano technique.
- Identify the “numbering” of fingers when playing piano and associate them with position on the keyboard.
- Perform and perfect various finger exercises to increase familiarity with keyboard geography.
- Develop equal competence between left and right hands.
- Identify and internalize note names of root position fingering. (C major, G major, F major)
- Identify and perform rudimentary rhythms. (Whole, Half, Quarter, Eighth notes)
- Conduct ear training exercises to establish a groundwork of basic musicianship.

Terminology:

- Black Keys
- White Keys
- Sharp
- Flat
- Root position
- Fingering
- Finger Numbering
- Tension
- Rotation
- Note names
- Whole/Half/Quarter/Eighth notes

Transfer Goals

1. Students will be able to demonstrate proper posture and technique performing finger exercises and simple melodies in both hands.
2. Students will be able to cultivate a comprehensive musicianship through ear-training and audiation exercises.

Resources

Piano KORG Keyboards

Piano Marvel

Computer (screen, keyboard, mouse)

microphone (as needed)

FL Studio (as needed)

headphones

Assessment

[Assessments](#)

Modifications

[Modifications](#)

