**Second Step: A Violence Program**

**Grade 2: Mid-Term Test**

**Empathy Training, Impulse Control and Problem Solving**

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**Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Teacher\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date\_\_\_\_\_\_\_\_\_\_\_**

**Part 1: True/False:** Circle “True” if the statement is true or “False” if the statement is false.

1. We all prefer to do the same things. True False
2. I must try to accept others’ differences. True False
3. I am responsible for my actions even if I hit someone. True False
4. It is O.K. for me to take what I want. True False
5. People usually do things to others on purpose. True False

**Part 2: Fill in the blank.** Select a word from the word bank to complete each sentence.

apologize sportsmanship feelings fair amend

1. It is important to have a \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_solution to a problem.
2. If I accidentally hurt someone, it is important for me to \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
3. To make an \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_means to offer to make things better when I have hurt someone.
4. To behave gracefully whether I win or lose is to show good\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_.
5. All\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ are O.K. It is what I do with them that is good or bad.

**Part 3. Multiple Choice.** Circle the letter of the best answer to each of the following.

1. When I am angry or upset I can calm down by doing which of the following:
2. call the teacher, go for a drink of water, shout at my friend.
3. take deep breaths, count slowly, think calm thoughts
4. shout at the person bothering me, tattle to the teacher, tell my parents
5. When trying to join a group, I should:
6. ask to join, break into the group immediately, correct what the group is doing wrong
7. tell the group how to play the game properly, get rid of the poor players, make up the rules
8. stand nearby to show interest, wait for a pause, ask politely to join the group
9. When playing a game, I should:
10. setting the rules my way, choosing sides, taking the role of the leader
11. setting the rules as a group, deciding who starts, taking turns, winning or losing gracefully
12. allowing others to set the rules, allowing others to be first, do not challenge the other players
13. If I have done something to hurt someone, I should:
14. admit what happened, say you are sorry, offer to make things better
15. deny what happened, say you are sorry but it wasn’t your fault
16. blame the accident on someone else, say you are sorry
17. When solving a problem, I must:
18. state the problem, brainstorm solutions, choose a solution, see if it is working
19. blame the other person, select the only solution, see if it is working
20. provide the only answer, decide if my friend and I should do something else