# Unit 3 - Intro to Pre-Historic Art

Content Area: **Art**
Course(s): **Art**
Time Period: **October**
Length: **4 Weeks**
Status: **Published**

## Transfer

Small Steps: Prehistoric Art

## Enduring Understandings

An understanding of the elements and principles of design can lead to an effective use of visual communication in all areas of life; aesthetic choices are achieved through this understanding.

Artists choose different tools, techniques, and materials to express specific ideas.

Art is transformative and active.

## Essential Questions

Why is it important to experience different materials?

How would society interact with the creation of new art forms?

What if the meaning of traditional symbols evolves into different meanings over time?

## Content

## Vocabulary

## Learning Objectives

Focus an investigation on the history of art and what art is.

Create simple tools and explore the use of them in the creation of simple art forms.

Investigate the creation of large, monolithic sites and sculptures.

Discover different methods, techniques, and tools for working in clay.

Utilize models, examples, and templates to give inspiration and act as guides.

Produce works of art that are collaborative in nature.

Investigate drawing methods to simplify objects and animals.

Infer the meaning of simplistic symbols and pictograms.

Develop a respect for the care of tools equipment, supplies, through known safety practices.

Demonstrate the reasonable use of time in the completion of an assignment.

Discover different methods for creating three-dimensional objects.

## Resources

## Standards

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| VPA.1.1.8.D.2 | Compare and contrast various masterworks of art from diverse cultures, and identify elements of the works that relate to specific cultural heritages. |
| VPA.1.2.8.A.3 | Analyze the social, historical, and political impact of artists on culture and the impact of culture on the arts. |
| VPA.1.3.8.D.1 | Incorporate various art elements and the principles of balance, harmony, unity, emphasis, proportion, and rhythm/movement in the creation of two- and three- dimensional artworks, using a broad array of art media and art mediums to enhance the expression of creative ideas (e.g., perspective, implied space, illusionary depth, value, and pattern). |
| VPA.1.3.8.D.2 | Apply various art media, art mediums, technologies, and processes in the creation of allegorical, theme-based, two- and three-dimensional works of art, using tools and technologies that are appropriate to the theme and goals. |
| VPA.1.3.8.D.4 | Delineate the thematic content of multicultural artworks, and plan, design, and execute multiple solutions to challenging visual arts problems, expressing similar thematic content. |
| VPA.1.3.8.D.5 | Examine the characteristics, thematic content, and symbolism found in works of art from diverse cultural and historical eras, and use these visual statements as inspiration for original artworks. |
| VPA.1.3.8.D.6 | Synthesize the physical properties, processes, and techniques for visual communication in multiple art media (including digital media), and apply this knowledge to the creation of original artworks. |
| VPA.1.4.8.A.3 | Distinguish among artistic styles, trends, and movements in dance, music, theatre, and visual art within diverse cultures and historical eras. |
| VPA.1.4.8.A.4 | Compare and contrast changes in the accepted meanings of known artworks over time, given shifts in societal norms, beliefs, or values. |
| VPA.1.4.8.A.5 | Interpret symbolism and metaphors embedded in works of dance, music, theatre, and visual art. |