Unit 4 - Mixed Media and Layering

Content Area: **Art**
Course(s): **Art Through the Ages**
Time Period: **May**
Length: **4 weeks**
Status: **Published**

Transfer

Mixed Media and Layering: Combining Tools, Techniques, and Applying New Mediums

Enduring Understandings

Artist's choose different techniques, tools, and materials to express specific ideas.

Self-expression and personal identity come from making individual artistic choices.

Art reflects and shapes culture.

Essential Questions

Why do art forms and ways of making art stay the same? Change?

How do different techniques, media, and processes affect self expression?

How do the visual arts influence our daily lives?

Content

Vocabulary

Learning Objectives

Reinforce the grid method to enlarge and transfer drawings.

Utilize information about painting from previous projects to advance skills and techniques.

Discover abstraction by examining the work of several abstract artists.

Create sketches using images that are zoomed in on and cropped.

Redefine a recognizable image using perceptual and technical skills.

Create works of art using various, mixed media.

Develop an understanding and care for the materials and tools used over the course of a project.

Investigate the elements of art and principles of design to aid in the creation of works of art.

Focus a discussion on sculpture and other three- dimensional mediums and techniques like ceramics and paper engineering

Model different techniques for paper engineering.

Investigate how to simple materials can be made into works of art.

Resources

Standards

VPA.1.2.8.A.2	Differentiate past and contemporary works of dance, music, theatre, and visual art that represent important ideas, issues, and events that are chronicled in the histories of diverse cultures.
VPA.1.2.8.A.3	Analyze the social, historical, and political impact of artists on culture and the impact of culture on the arts.
VPA.1.3.8.D.2	Apply various art media, art mediums, technologies, and processes in the creation of allegorical, theme-based, two- and three-dimensional works of art, using tools and technologies that are appropriate to the theme and goals.
VPA.1.3.8.D.3	Identify genres of art (including realism, abstract/nonobjective art, and conceptual art) within various contexts using appropriate art vocabulary, and solve hands-on visual problems using a variety of genre styles.
VPA.1.3.8.D.4	Delineate the thematic content of multicultural artworks, and plan, design, and execute multiple solutions to challenging visual arts problems, expressing similar thematic content.
VPA.1.3.8.D.6	Synthesize the physical properties, processes, and techniques for visual communication in multiple art media (including digital media), and apply this knowledge to the creation of original artworks.
VPA.1.4.8.A.1	Generate observational and emotional responses to diverse culturally and historically specific works of dance, music, theatre, and visual art.
VPA.1.4.8.A.3	Distinguish among artistic styles, trends, and movements in dance, music, theatre, and visual art within diverse cultures and historical eras.
VPA.1.4.8.A.4	Compare and contrast changes in the accepted meanings of known artworks over time, given shifts in societal norms, beliefs, or values.
VPA.1.4.8.A.6	Differentiate between “traditional” works of art and those that do not use conventional elements of style to express new ideas.
VPA.1.4.8.A.7	Analyze the form, function, craftsmanship, and originality of representative works of dance, music, theatre, and visual art.