

# Unit 1 - Introduction and Interplay

Content Area: **Art**  
Course(s): **Art That Pops**  
Time Period: **September**  
Length: **4 weeks**  
Status: **Published**

## Transfer

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Introduction and Interplay: Printmaking and Applying the Elements of Art and the Principles of Design

Big Idea: Introduction and Interplay: Printmaking and Applying the Elements of Art and the Principles of Design

## Enduring Understandings

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An understanding of the elements and principles of design can lead to an effective use of visual communication in all areas of life; aesthetic choices are achieved through this understanding.

Art addresses challenges in our continually transforming world.

Every person is an artist.

## Content

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## Vocabulary

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## Learning Objectives

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Discuss the history of printmaking and the advent of new technologies within the medium.

Discover how printmaking helped to shape the history of the world.

Investigate the creation of multiples in art and why the creation of multiples was important in different artistic movements.

Investigate the use of pattern in a work of art utilizing simple design elements.

Create images and designs to be relief printed as a multiple.

Introduce important printmaking techniques and terminology.

Develop a respect for the care of tools, equipment, supplies, through known safety practices.

Demonstrate the reasonable use of time in the completion of an assignment.

Utilize mounting techniques and the understanding of how to frame a work of art.

Create sketches and multiple solutions to build upon a final project.

## **Resources**

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## **Standards**

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VPA.1.1.8.D.1	Describe the intellectual and emotional significance conveyed by the application of the elements of art and principles of design in different historical eras and cultures.
VPA.1.1.8.D.2	Compare and contrast various masterworks of art from diverse cultures, and identify elements of the works that relate to specific cultural heritages.
VPA.1.2.8.A.1	Map historical innovations in dance, music, theatre, and visual art that were caused by the creation of new technologies.

VPA.1.2.8.A.2	Differentiate past and contemporary works of dance, music, theatre, and visual art that represent important ideas, issues, and events that are chronicled in the histories of diverse cultures.
VPA.1.2.8.A.3	Analyze the social, historical, and political impact of artists on culture and the impact of culture on the arts.
VPA.1.3.8.D.1	Incorporate various art elements and the principles of balance, harmony, unity, emphasis, proportion, and rhythm/movement in the creation of two- and three- dimensional artworks, using a broad array of art media and art mediums to enhance the expression of creative ideas (e.g., perspective, implied space, illusionary depth, value, and pattern).
VPA.1.3.8.D.3	Identify genres of art (including realism, abstract/nonobjective art, and conceptual art) within various contexts using appropriate art vocabulary, and solve hands-on visual problems using a variety of genre styles.
VPA.1.3.8.D.4	Delineate the thematic content of multicultural artworks, and plan, design, and execute multiple solutions to challenging visual arts problems, expressing similar thematic content.
VPA.1.4.8.A.1	Generate observational and emotional responses to diverse culturally and historically specific works of dance, music, theatre, and visual art.
VPA.1.4.8.A.4	Compare and contrast changes in the accepted meanings of known artworks over time, given shifts in societal norms, beliefs, or values.
VPA.1.4.8.A.7	Analyze the form, function, craftsmanship, and originality of representative works of dance, music, theatre, and visual art.
VPA.1.4.8.B.1	Evaluate the effectiveness of a work of art by differentiating between the artist's technical proficiency and the work's content or form.