

Unit 7- Digital Portfolio and Development

Content Area: **Music**
Course(s): **Digital Audio and Electronic Music**
Time Period: **March**
Length: **5 weeks**
Status: **Published**

Enduring Understandings

Digital technology tools and operational procedures enables students to use technology effectively and efficiently, saving effort creating/editing/managing and enabling more creativity for quality content, effective communication/information delivery, and problem solving.

Essential Questions

How can I apply the technologies studied this year and apply them to a career path?

How does music technology prepare me for twenty first century employment skills?

Content

Vocabulary

Flash Media

Portfolio

Consultant

Engineer

Digital Media

Skills

Utilize software programs, input, output and storage devices

Demonstrate basic strategies for solving common hardware and software problems.

Develop a digital portfolio, which represents student skills and knowledge in multiple software applications representing student individual preferences. [with teacher approval]

Resources

Standards

NJ: 2014 CCCS: Visual & Performing Arts

NJ: Grade 12

1.3 Performance

B. Music

Show details

1.3.12.B.1 Analyze compositions from different world cultures and genres with respect to technique, musicality, and stylistic nuance, and/or perform excerpts with technical accuracy, appropriate musicality, and the relevant stylistic nuance.

1.4 Aesthetic Responses & Critique Methodologies

1.4 Aesthetic Responses & Critique Methodologies: All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.

A. Aesthetic Responses

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1.4.12.A.3 Develop informed personal responses to an assortment of artworks across the four arts disciplines (dance, music, theatre, and visual art), using historical significance, craftsmanship, cultural context, and originality as criteria for assigning value to the works.

B. Critique Methodologies

Show details

1.4.12.B.1 Formulate criteria for arts evaluation using the principles of positive critique and observation of the elements of art and principles of design, and use the criteria to evaluate works of dance, music, theatre, visual, and multimedia artwork from diverse cultural contexts and historical eras.

1.4.12.B.3 Determine the role of art and art-making in a global society by analyzing the influence of technology on the visual, performing, and multimedia arts for consumers, creators, and performers around the world.

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VPA.1.4.12.A.3	Develop informed personal responses to an assortment of artworks across the four arts disciplines (dance, music, theatre, and visual art), using historical significance, craftsmanship, cultural context, and originality as criteria for assigning value to the works.
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