# Unit: 10  Final Review (Modes, Rhythm, Intervals, Chord Construction, Scale Construction (Major, Minor, Pentatonic), Key Signatures)

Content Area:     **Music**
Course(s):        **Beginning Guitar**
Time Period:      **June**
Length:           **5 weeks**
Status:           **Published**

## Enduring Understandings

Demonstrate fluency and comprehension in all matters covered throughout the year.

Fingerpicking is a common skill utilized for playing arpeggios and playing polyphony.

Fingerpicking significantly varies your capabilities on the instrument (chord playing, timbre and polyphonic capabilities)

The guitar has evolved over hundreds of years, and is embraced by multiple global cultures.

## Essential Questions

How can you vary the accompaniment to a chord progression?

How does a fingerpicking pattern relate to the time signature of the piece?

Why is fingerpicking an important skill on the guitar? What can be done with fingers that cannot with a pick?

## Content

VOCABULARY:  PIMA (pulgar, indice, medio, anular), end joint, middle joint, tip joint, rest stroke, free stroke, double-stop, polyphony, arpeggio; Renaissance Guitar, Baroque Guitar, 19th Century Guitar, MIDI, gut strings and frets; see all previous units.

## Skills

Fingerpick simple chords and chord progressions in ¾, 4/4 and 6/8 time signatures.

Play simple two-voice polyphonic textures.

Play scales with alternating two-finger right hand combinations (im, ma, ia, pi, pm, pa; fest stroke and free

stroke)

Understand the basic overall history of the guitar (origins, development of the instrument, important composers and players)

Demonstrate musical fluency in all aspects covered throughout the year.

## Resources

## Standards

| VPA.1.1.12.B.1 | Examine how aspects of meter, rhythm, tonality, intervals, chords, and harmonic progressions are organized and manipulated to establish unity and variety in genres of musical compositions. |
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| VPA.1.2.12.A.1 | Determine how dance, music, theatre, and visual art have influenced world cultures throughout history. |
| VPA.1.3.12.B.3 | Improvise works through the conscious manipulation of the elements of music, using a variety of traditional and nontraditional sound sources, including electronic sound-generating equipment and music generation programs. |
| VPA.1.4.12.B.1 | Formulate criteria for arts evaluation using the principles of positive critique and observation of the elements of art and principles of design, and use the criteria to evaluate works of dance, music, theatre, visual, and multimedia artwork from diverse cultural contexts and historical eras. |
| VPA.1.4.12.B.2 | Evaluate how an artist's technical proficiency may affect the creation or presentation of a work of art, as well as how the context in which a work is performed or shown may impact perceptions of its significance/meaning. |