Unit: 9 Fingerpicking and Classical Guitar and Music Theory Review (Modes, Rhythm, Intervals, Chord Construction, Scale Construction (Major, Minor, Pentatonic), Key Signatures)

Content Area: **Music**
Course(s): **Art Experience, Beginning Guitar**
Time Period: **May**
Length: **5 weeks**
Status: **Published**

Enduring Understandings

Fingerpicking is a common skill utilized for playing arpeggios and playing polyphony.

Fingerpicking significantly varies your capabilities on the instrument (chord playing, timbre and polyphonic capabilities)

The guitar has evolved over hundreds of years, and is embraced by multiple global cultures.

A comprehension of music theory greatly impacts musical proficiency.

Essential Questions

How can you vary the accompaniment to a chord progression?

How does a fingerpicking pattern relate to the time signature of the piece?

Content

VOCABULARY: PIMA (pulgar, indice, medio, anular), end joint, middle joint, tip joint, rest stroke, free stroke, double-stop, polyphony, arpeggio; Renaissance Guitar, Baroque Guitar, 19th Century Guitar, MIDI, gut strings and frets; music theory terms from all previous units.

Skills

Fingerpick simple chords and chord progressions in ¾, 4/4 and 6/8 time signatures.

Play simple two-voice polyphonic textures.

Play scales with alternating two-finger right hand combinations (im, ma, ia, pi, pm, pa; fest stroke and free stroke)

Understand the basic overall history of the guitar (origins, development of the instrument, important composers and players)

Resources

Standards

NJ: 2014 CCCS: Visual & Performing Arts

NJ: Grade 12

1.1 The Creative Process

B. Music

1.1.12.B.1 Examine how aspects of meter, rhythm, tonality, intervals, chords, and harmonic progressions are organized and manipulated to establish unity and variety in genres of musical compositions.

1.2 History of the Arts and Culture

1.2: History of the Arts and Culture: All students will understand the role, development, and influence of the arts throughout history and across cultures.

A. History of the Arts and Culture

1.2.12.A.1 Determine how dance, music, theatre, and visual art have influenced world cultures throughout history.

1.3 Performance

B. Music

1.3.12.B.3 Improvise works through the conscious manipulation of the elements of music, using a variety of traditional and nontraditional sound sources, including electronic sound-generating equipment and music generation programs.

1.4 Aesthetic Responses & Critique Methodologies

B. Critique Methodologies

1.4.12.B.1 Formulate criteria for arts evaluation using the principles of positive critique and observation of the elements of art and principles of design, and use the criteria to evaluate works of dance, music, theatre, visual, and multimedia artwork from diverse cultural contexts and historical eras.

1.4.12.B.2 Evaluate how an artist's technical proficiency may affect the creation or presentation of a work of art, as well as how the context in which a work is performed or shown may impact perceptions of its significance/meaning.