

# Unit 9 Alternative Rock-Punk-Grunge-Metal

Content Area: **Music**  
Course(s): **Classic Rock**  
Time Period: **May**  
Length: **5 weeks**  
Status: **Published**

## Enduring Understandings

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The Internet and technologies influenced the rock and roll industry.

The creation of “rap music” and why it became so popular.

The rock and roll of today and how it is part of today’s culture.

## Essential Questions

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How has the internet and technologies influenced the rock and roll industry?

How did rap music become popular?

How would you describe Rock and Roll in today’s culture?

## Content

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VOCABULARY:

Pixies

Nirvana

Rap music

MP3

Digital sampling

Pearl Jam

Techno rock

File sharing

Indie Rock

Radio Head

Beck

## **Skills**

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Describe technologies and internet influenced the development of rock and roll

Explain how rap music began and how it is connected to social protest

Describe how rock and roll is included in our culture today.

## **Resources**

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## **Standards**

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**NJ: 2014 CCCS: Visual & Performing Arts**

**NJ: Grade 12**

**1.1 The Creative Process**

B. Music


 Show details

1.1.12.B.2 Synthesize knowledge of the elements of music in the deconstruction and performance of complex musical scores from diverse cultural contexts. 

**1.2 History of the Arts and Culture**

1.2: History of the Arts and Culture: All students will understand the role, development, and influence of the arts throughout history and across cultures.

A. History of the Arts and Culture

 Show details

1.2.12.A.1 Determine how dance, music, theatre, and visual art have influenced world cultures throughout history.



### 1.4 Aesthetic Responses & Critique Methodologies

1.4 Aesthetic Responses & Critique Methodologies: All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.

#### A. Aesthetic Responses

Show details

1.4.12.A.2 Speculate on the artist's intent, using discipline-specific arts terminology and citing embedded clues to substantiate the hypothesis.



#### B. Critique Methodologies

Show details

1.4.12.B.3 Determine the role of art and art-making in a global society by analyzing the influence of technology on the visual, performing, and multimedia arts for consumers, creators, and performers around the world.

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| VPA.1.1.12.B   | Music  |
| VPA.1.1.12.B.2 | Synthesize knowledge of the elements of music in the deconstruction and performance of complex musical scores from diverse cultural contexts.  |
| VPA.1.2.12     | All students will understand the role, development, and influence of the arts throughout history and across cultures.  |
| VPA.1.2.12.A   | History of the Arts and Culture  |
| VPA.1.2.12.A.1 | Determine how dance, music, theatre, and visual art have influenced world cultures throughout history.   |
| VPA.1.4.12     | All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.  |
| VPA.1.4.12.A   | Aesthetic Responses  |
| VPA.1.4.12.A.2 | Speculate on the artist's intent, using discipline-specific arts terminology and citing embedded clues to substantiate the hypothesis.   |
| VPA.1.4.12.B   | Critique Methodologies   |
| VPA.1.4.12.B.3 | Determine the role of art and art-making in a global society by analyzing the influence of technology on the visual, performing, and multimedia arts for consumers, creators, and performers around the world. |