

# Unit 6: The Last Piece of the Puzzle

Content Area: **Art**  
Course(s): **Art Experience, AP Studio Art**  
Time Period: **May**  
Length: **16 blocks**  
Status: **Published**

## Enduring Understandings

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- Materials, process, and environment complement each other.
- Artists use Elements of Art and Principles of Design to organize visual communication.
- Artistic progress is often characterized by cycles of experimentation.
- Art embodies the inner quest for self-knowledge and reflects relationships between humans and nature.
- Art can be used to record what one sees as well as what one feels.
- Artists of different cultures express meaning and ideas in different ways.
- Art reflects the time period, culture, geography, and status of a region's inhabitants.
- The process of reflection enables one to understand and appreciate art.
- Art is a distinct form of communication that enriches the understanding of other disciplines.
- Art is an inherent and integral part of our environment.
- Reflection is a crucial part of the experience of creating art.

## Essential Questions

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- How is a portfolio boundless?
- Why is reflection important when creating art works?
- Which is easier? Writing about an experience or creating something to represent an experience? Why?
- Is emotion involved in the creation of art?
- How can a portfolio of work by an artist/designer be a road map of artistic growth and development?
- How does a portfolio serve as a self-portrait?
- How does experimentation and exploration lead to more creativity?
- What are the stages of development involved in the making of a portfolio?
- How can a critique be used to help in the artistic process?
- How do critiques present multiple problem solving opportunities?
- How does an artist choose an idea that is broad enough to allow for substantial inquiry and yet narrow enough to achieve their goals in a given time limit?
- What qualities and attributes does the artist look for when selecting their best work?
- What defines an artist's "best work"?

## Content

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- Art Elements (line, shape, color, texture, value and form)
- Principles of Design (balance, rhythm, unity, pattern)
- Color Theory Terms
- Design Terms

- Process and Technique Terms

\*See Vocabulary Glossary attached to the AP Studio Art Syllabus

## **Skills**

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Students will participate in:

- Observation and reflection.
- Critique
- Engaging in the creative process.
- Imaginative thinking through creative problem solving.
- Making choices/decisions to communicate ideas.
- Conceive and create original artwork.
- Analyze, interpret, evaluate, and judge artwork.
- Refining application of media.
- Articulation of ideas in the form of writing and art works.

Additionally, students will do the following to create a final piece of art and a written statement that represents their experience in the AP Studio Art Course:

- Pursue advanced concepts, solving artistic problems, as a result of exposure to and experience with a broad range of media.
- Explore ideas in depth beyond the restrictions of the classroom, engaging in research and advanced planning, decision-making, experimentation and/or risk taking..
- Make choices about theme/concept, media, technique, etc. when creating work with evocative theme that engage the viewer.
- Study and understand the proper use of a variety of media, techniques, and processes.
- Study and apply the Elements of Art and organizational Principles of Design.
- Make compositional choices/decisions, selection, and application of a range of subject matter, symbols, and ideas.
- Study the visual arts in relation to history and cultures.
- Describe, analyze, interpret, and judge their own and the artwork of others.
- Connect the visual arts to other disciplines, daily life, and the world.
- Create original and creative artwork.
  
- Plan and create artwork/design (real or imaginary) utilizing the Elements of Art and Principles of Design.
- Choose and apply the appropriate Elements of Art and Principles of Design to create a well-balanced and unified composition.
- Engage in observation and use imagination.
- Be able to describe, analyze, interpret, and judge their own and the artwork of others by engaging in oral/written critiques (formal and informal, verbal, written reviews, self-assessments, etc.)
- Problem-solve and plan using preliminary drawings/designs to achieve multiple solutions to visual problems.
- Explore imaginative thinking through creative problem solving.

- Maintain artistic integrity and original ideation.
- Apply knowledge gained throughout the year.
- Build on previous knowledge, refine techniques.

## Resources

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## Standards

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VPA.1.1.12	All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and visual art.
VPA.1.1.12.D	Visual Art
VPA.1.1.12.D.2	Translate literary, musical, theatrical, and dance compositions by using them as stimulus/inspiration for corresponding visual artworks.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.D	Visual Art
VPA.1.3.12.D.1	Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.
VPA.1.3.12.D.2	Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.
VPA.1.4.12	All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.
VPA.1.4.12.B	Critique Methodologies
VPA.1.4.12.B.2	Evaluate how an artist's technical proficiency may affect the creation or presentation of a work of art, as well as how the context in which a work is performed or shown may impact perceptions of its significance/meaning.