

Unit 1: Introduction to Sculpture

Content Area: **Art**
Course(s): **Sculpture**
Time Period: **September**
Length: **10 blocks**
Status: **Published**

Transfer

Introduction to Sculpture

Enduring Understandings

Artistic expression and sculpture is influenced by time, place and culture.

Self expression and personal identity come from making artwork.

Sculpture is defined by specific elements and principles.

Sculpture can take on many shapes, styles, and forms.

Sculptors use specific tools and materials to produce artworks for specific purposes.

Technique, form and content art three sculpture fundamentals all necessary for successful design.

Sculptures can be functional as well as decorative

Essential Questions

What is sculpture for?

How do I experience three dimensional art?

What materials and methods can be used to create a 3D art form?

What are the elements in sculpture?

What are the principles of design in sculpture?

What role did sculpture play in the history of society?

Why is it important to apply safety procedures

Content

modeling, carving, relief, casting, additive process, subtractive process, assemblage, installation, in -the - round, kinetic, fabrication, form

Learning Objectives

Create three-dimensional artwork that demonstrates an understanding of the elements and principles of design.

Differentiate types of sculpture (relief, in the round, kinetic, environmental, installation, assemblage, etc.)

Demonstrate a comprehension of sculpture origins, concepts and fundamentals.

Recognize significant sculpture from history.

Integrate safety procedures in the production of making sculpture by developing a respect for the care of tools, equipments and supplies used.

Incorporate writing, visualizing, sketching and fabricating as creative problem solving strategies in the production of visual arts.

Demonstrate good craftsmanship.

Elements of Design in Sculpture: shape, form, value, unity, color ,line

Principles of Design in Sculpture: contrast, proportion, scale, texture, emphasis, pattern, movement, rhythm

Related Artist, Culture, Work of Art:

Ancient Meson America-Olmec, Mayan, Iran, Egypt - contemporary paper relief sculptor Peter Callesen,
Jen Stark, Ulia Brodkaya

Standards

VPA.1.1.12	All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and visual art.
VPA.1.1.12.D	Visual Art
VPA.1.1.12.D.1	Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.D	Visual Art
VPA.1.3.12.D.1	Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.
VPA.1.3.12.D.2	Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.
VPA.1.3.12.D.4	Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.
VPA.1.4.12	All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.
VPA.1.4.12.B	Critique Methodologies
VPA.1.4.12.B.2	Evaluate how an artist's technical proficiency may affect the creation or presentation of a work of art, as well as how the context in which a work is performed or shown may impact perceptions of its significance/meaning.