## **Unit 9: Kinetic and Wire Sculpture**

Content Area: Art

Course(s): Sculpture
Time Period: May
Length: 7 blocks
Status: Published

## **Enduring Understandings**

A form is an object with three dimensions, either real or illusion.

Art production can be an expression of personal experience.

Movement is used by artists to guide the viewer's eye through

Contemporary artists have concept -based works with a multitude of materials utilized.

Why do certain themes recur in art?

Artists produce artwork in a historical and cultural context.

Artists develop their own unique style through experimental use of materials and media.

Emphasis attracts and holds the viewers attention.

## **Essential Questions**

How would the forms look different if viewed from another perspective?

Why do you create and it what ways does art cause emotion?

What choices should I make as an artist before creating a piece of art?

## Content

<u>Related Artist, Culture, Work of Art:</u> Marcel Duchamp, Alexander Calder, Louise Nevelson, John Chamberlain-"junk art", Giacometti

**Vocabulary**: mobiles, stabiles, kinetic, motion,, soldering, armature, wire gauges

Skills
Develop confidence in self-expression.
Foster the ability to celebrate the element of the unexpected/surprise ideas in developing their works of art.
Take risks during the creative process.
Collaborate with others to create a work of art.
Acquire a level of technical mastery and control of tools and materials.
Create meaning and display originality through art making.
Experiment in using traditional, nontraditional, and contemporary media, tools, and techniques to create original art.
Demonstrate good craftsmanship.
Experiment with a variety of artistic techniques
Resources
Standards

VD4 4 4 40 D	
VPA.1.1.12.D	Visual Art
VPA.1.1.12.D.1	Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.D	Visual Art
VPA.1.3.12.D.1	Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.
VPA.1.3.12.D.2	Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.
VPA.1.4.12	All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.
VPA.1.4.12.A	Aesthetic Responses
VPA.1.4.12.A.4	Evaluate how exposure to various cultures influences individual, emotional, intellectual, and kinesthetic responses to artwork.
VPA.1.4.12.B	Critique Methodologies
VPA.1.4.12.B.2	Evaluate how an artist's technical proficiency may affect the creation or presentation of a work of art, as well as how the context in which a work is performed or shown may impact perceptions of its significance/meaning.