Unit 2: Modeling/Additive Process - Figurative Sculpture

Content Area: **Art**
Course(s): **Sculpture**
Time Period: **October**
Length: **10 blocks**
Status: **Published**

Enduring Understandings

Artists produce artwork to communicate a variety of needs and ideas.

Sculpture can take on many shapes, styles, and forms.

Sculptors use specific tools and materials to produce artworks for specific purposes.

Self expression and personal identity can be communicated through making art.

Knowledge of art elements and design principles help artists communicate their ideas effectively

Essential Questions

Why is knowledge about techniques important in art?

How does drawing relate to sculpture?

How do I make an organic line stand and grow?

What is the relationship between the elements of art and the principles of art?

What design and technical considerations are necessary for a successful modeled clay piece?

Why is safety so important?

Content

Elements of Design in Sculpture: shape, form, value, unity, color , line

Principles of Design in Sculpture: contrast, proportion, scale, texture, emphasis, pattern, movement, rhythm

Related Artist, Culture, Work of Art:

A Look at Henry Moore, Maria Alquilar

Vocabulary:

Marquette, pliable, plasticity, focal point, free-standing, armature, abstract, form non-representational and representational, realistic, figurative, organic, geometric.

Skills

Draw from memory, observation and modeled processes.

Recognize nature as a source of design.

Simplify and stylize non-objective art through abstraction.

Create and construct a modeled 3D abstraction of a natural object.

Integrate creative problem solving strategies to translate concepts into three-dimensional form.

Integrate safety procedures in the production of making sculpture by developing a respect for the care of tools, equipments and supplies used.

Develop good craftsmanship in modeling.

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Resources

Standards

VPA.1.1.12	All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and visual art.
VPA.1.1.12.D	Visual Art
VPA.1.1.12.D.1	Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.D	Visual Art
VPA.1.3.12.D.1	Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.
VPA.1.3.12.D.2	Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.
VPA.1.3.12.D.4	Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.
VPA.1.4.12	All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.
VPA.1.4.12.B	Critique Methodologies
VPA.1.4.12.B.1	Formulate criteria for arts evaluation using the principles of positive critique and observation of the elements of art and principles of design, and use the criteria to evaluate works of dance, music, theatre, visual, and multimedia artwork from diverse cultural contexts and historical eras.