

Unit 3: Modeling/Additive Process

Content Area: **Art**
Course(s): **Sculpture**
Time Period: **November**
Length: **8 blocks**
Status: **Published**

Enduring Understandings

Knowledge of art elements and design principles help artists communicate their ideas effectively.

Sculpture can take on many shapes, styles, and form.

Ideas are communicated through production.

A form is an object with three dimensions, either real or illusion.

The process of making art leads us to a deeper understanding of ourselves and others.

Artists use color to create special effects in works of art.

self-evaluation/reflection,

Essential Questions

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Content

Related Artist, Culture, Work of Art:

Pop Art, Red Grooms, Dada, Marcel Duchamp, Claes Oldenburg

Vocabulary: Pop Art, ready-made, installations,

Skills

Create a three-dimensional artwork using a variety of techniques, processes, and/or media.

Design a paper mache figure modeled on a base utilizing good craftsmanship.

Develop and organize visual solutions to given tasks throughout modeling process.

Demonstrate responsible use of tools and materials.

Integrate creative problem solving strategies to translate concepts into three-dimensional form by producing preliminary sketches.

Integrate safety procedures in the production of making sculpture by developing a respect for the care of tools, equipments and supplies.

Make a commitment to accomplish time management, focus, and creative problem solving required for a successful sculpture.

Create meaning and display originality through art making.

Resources

Standards

VPA.1.1.12	All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and visual art.
VPA.1.1.12.D	Visual Art
VPA.1.1.12.D.1	Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.D	Visual Art
VPA.1.3.12.D.1	Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.
VPA.1.3.12.D.2	Produce an original body of artwork in one or more art mediums that demonstrates mastery of visual literacy, methods, techniques, and cultural understanding.
VPA.1.3.12.D.4	Analyze the syntax and compositional and stylistic principles of two- and three-dimensional artworks in multiple art media (including computer-assisted artwork), and interpret themes and symbols suggested by the artworks.
VPA.1.4.12	All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.
VPA.1.4.12.B	Critique Methodologies
VPA.1.4.12.B.1	Formulate criteria for arts evaluation using the principles of positive critique and observation of the elements of art and principles of design, and use the criteria to evaluate works of dance, music, theatre, visual, and multimedia artwork from diverse cultural contexts and historical eras.