Unit 4: Coiling with an Extruder

Content Area: **Art**
Course(s): **Ceramics 2**
Time Period: **December**
Length: **15 blocks**
Status: **Published**

Enduring Understandings

A coil is a three dimensional version of a line.

Craftsmanship is important in the overall execution of a project.

Principles of design are inspired by the arrangement of the elements of design.

Available tools, techniques, and resources influence artistic expression.

Essential Questions

What is the proper way to use the coil extruder?

How can a manufacture coil change the way we see the function of a coil?

How is consistency and craftsmanship vital to making an aesthetically pleasing coil project?

What is the value of scoring and slipping properly?

How can you create a harmonious piece of art with an emphasis on line, repetition, movement and growth?

Content

Vocabulary

coil, line, rhythm, pattern, repetition, growth, symmetrical, asymmetrical, movement, balance, positive and

negative space

Skills

Create a design using a machine made raw coil to show growth, repetition, and movement.

Develop a soft mold to shape their idea.

Identify proper handling of coils to pull the desired effect from the clay.

Mimic a pattern that shows rhythm, movement, growth, and creativity.

Execute proper techniques for reaching artistic vision.

Resources

You Tube tutorials

Pinterest templates

Google for photo references

Printers for student artwork

Materials:Aprons, Safety Goggles, Stoneware Clay, Earthenware Clay, Various Carving Tools, Paint Brushes, Palettes, Watercups, Plastic Bags, Foam Trays, Folders, Sketchbooks, Printer for photos, Wheels, Plastic Bowls, Clay Extruder, Slab Roller, Kiln, Glazes, Underglazes, Canvas, Water Buckets, PugMill, Wedging Boards, Heat Guns, Sand Paper, Pull Down Outlets

Standards

VPA.1.1.12	All students will demonstrate an understanding of the elements and principles that govern the creation of works of art in dance, music, theatre, and visual art.
VPA.1.1.12.D	Visual Art
VPA.1.1.12.D.1	Distinguish innovative applications of the elements of art and principles of design in visual artworks from diverse cultural perspectives and identify specific cross-cultural themes.
VPA.1.3.12	All students will synthesize those skills, media, methods, and technologies appropriate to creating, performing, and/or presenting works of art in dance, music, theatre, and visual art.
VPA.1.3.12.D	Visual Art
VPA.1.3.12.D.1	Synthesize the elements of art and principles of design in an original portfolio of two- and three-dimensional artworks that reflects personal style and a high degree of technical proficiency and expressivity.
VPA.1.4.12	All students will demonstrate and apply an understanding of arts philosophies, judgment, and analysis to works of art in dance, music, theatre, and visual art.
VPA.1.4.12.B	Critique Methodologies
VPA.1.4.12.B.2	Evaluate how an artist's technical proficiency may affect the creation or presentation of a work of art, as well as how the context in which a work is performed or shown may impact perceptions of its significance/meaning.