

# Unit 07: Short Film - Once Upon a Time

Content Area: **Technology**  
Course(s): **Television Production 1**  
Time Period: **February**  
Length: **10 blocks**  
Status: **Published**

## **Enduring Understandings**

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A written script helps effectively plan production timing.

Thoroughly planning in pre-production helps to create a higher quality project.

Camera angles can be used to convey emotion or feelings in a video.

## **Essential Questions**

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What is your favorite movie and why do you like it?

What attributes make a movie successful?

What do you want your audience to think or feel after watching your film?

Why is a script important?

How can different camera angles convey emotions or feelings?

## **Content**

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Vocabulary: Coverage, Blocking, Sequence, Continuity, Slugline, Script, Ambient Noise, Voiceover.

## **Skills**

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Apply plot patterns when producing a short film.

Transform an idea or event into a script utilizing the format discussed in class.

Summarize short films in one paragraph or less.

Transfer a written script into a video project using a variety of camera angles and shooting techniques.

Create a production schedule that includes daily goals and ways to assess them.

Evaluate and critique another group's project.

Revise project to implement student critique.

## **Resources**

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You Tube video: Steven Spielberg on storyboards- <https://www.youtube.com/watch?v=nBH89Y0Xj7c>

Students will watch a compilation of all the trailers for all the movies nominated for this year's Academy Awards to

prepare for our Oscar Ballot competition.

Students will view short films from past TV1 students.

## **Standards**

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| 9.3.12.AR.1 | Analyze the interdependence of the technical and artistic elements of various careers within the Arts, A/V Technology & Communications Career Cluster. |
| 9.3.12.AR.4 | Analyze the legal and ethical responsibilities required in the arts, audio/visual technology and communications workplace.                             |
| 9.3.12.AR.5 | Describe the career opportunities and means to achieve those opportunities in each of the Arts, A/V Technology & Communications Career Pathways.       |

9.3.12.AR.6	Evaluate technological advancements and tools that are essential to occupations within the Arts, A/V Technology & Communications Career Cluster.
9.3.12.AR-AV.1	Describe the history, terminology, occupations and value of audio, video and film technology.
9.3.12.AR-AV.2	Demonstrate the use of basic tools and equipment used in audio, video and film production.
9.3.12.AR-AV.3	Demonstrate technical support skills for audio, video and/or film productions.
9.3.12.AR-AV.4	Design an audio, video and/or film production.
9.3.12.AR-JB.3	Plan and deliver a media production (e.g., broadcast, video, Internet and mobile).