

# \*Unit 7 Product Presentation

Content Area: **Technology**  
Course(s): **Capstone in Technology, Design & Engineering**  
Time Period: **May**  
Length: **10 blocks**  
Status: **Published**

## **Transfer Skills**

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The presentation of a product should take into consideration the fact that your audience will become your "customer" and the content provided should allow the viewer to gain as much pertinent information as possible in a short period of time.

## **Enduring Understandings**

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Communication using a website requires considerably more creativity than communication in a technical report.

Effective communication of a product requires and understanding of the audience.

A demonstration of a product's use is a great way to quickly communicate how it works.

Careful consideration of terminology and organization of thoughts is important to communicate information about a product to an audience.

## **Essential Questions**

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How does a website help communicate a product?

How does information provided by a website differ from a documentation portfolio?

How can a product be effectively communicated to the public?

What value does a project poster provide to a product in communicating its overall design?

What is effective communication in engineering?

## **Content**

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Design brief, Scientific method, Iteration, Mockup, Analysis, Technology, Design process, Proof of concept, Science, Engineering, Hypothesis, Innovation, Project map, Brainstorming, Experiment, Specifications, Possible solution, Prototype, Evaluation, Invention, Rapid Prototyping, 3D printer, Laser cutter

## **Skills**

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Create a website that has various sub-pages for different parts of a project.

Create a project poster that compresses all documentation for a project down to the most important information.

Present a product using a project poster as an aid.

Create a product commercial that sells the product in a short period of time.

Create and present a product demonstration.

## **Resources**

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Desktop computers

Research database access

2D & 3D CAD systems

3D printer

Laser cutter

Color laser printers

Large format printer

Prototyping equipment (hand-held and power tools)

Prototyping materials

Prototyping furniture

## **Standards**

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TECH.8.1.12.A.3

Collaborate in online courses, learning communities, social networks or virtual worlds to discuss a resolution to a problem or issue.

TECH.8.1.12.B.CS1

Apply existing knowledge to generate new ideas, products, or processes.

TECH.8.1.12.C.1	Develop an innovative solution to a real world problem or issue in collaboration with peers and experts, and present ideas for feedback through social media or in an online community.
TECH.8.1.12.C.CS2	Communicate information and ideas to multiple audiences using a variety of media and formats.
TECH.8.1.12.C.CS4	Contribute to project teams to produce original works or solve problems.
TECH.8.1.12.F.CS1	Identify and define authentic problems and significant questions for investigation.
TECH.8.1.12.F.CS2	Plan and manage activities to develop a solution or complete a project.
TECH.8.1.12.F.CS3	Collect and analyze data to identify solutions and/or make informed decisions.
TECH.8.1.12.F.CS4	Use multiple processes and diverse perspectives to explore alternative solutions.
TECH.8.2.12.A.1	Propose an innovation to meet future demands supported by an analysis of the potential full costs, benefits, trade-offs and risks, related to the use of the innovation.
TECH.8.2.12.B.1	Research and analyze the impact of the design constraints (specifications and limits) for a product or technology driven by a cultural, social, economic or political need and publish for review.
TECH.8.2.12.B.2	Evaluate ethical considerations regarding the sustainability of environmental resources that are used for the design, creation and maintenance of a chosen product.
TECH.8.2.12.C.3	Analyze a product or system for factors such as safety, reliability, economic considerations, quality control, environmental concerns, manufacturability, maintenance and repair, and human factors engineering (ergonomics).
TECH.8.2.12.C.5	Create scaled engineering drawings of products both manually and digitally with materials and measurements labeled.
TECH.8.2.12.C.7	Use a design process to devise a technological product or system that addresses a global problem, provide research, identify trade-offs and constraints, and document the process through drawings that include data and materials.
TECH.8.2.12.C.CS2	The application of engineering design.
TECH.8.2.12.D.1	Design and create a prototype to solve a real world problem using a design process, identify constraints addressed during the creation of the prototype, identify trade-offs made, and present the solution for peer review.
TECH.8.2.12.D.2	Write a feasibility study of a product to include: economic, market, technical, financial, and management factors, and provide recommendations for implementation.
TECH.8.2.12.D.3	Determine and use the appropriate resources (e.g., CNC (Computer Numerical Control) equipment, 3D printers, CAD software) in the design, development and creation of a technological product or system.
TECH.8.2.12.D.CS1	Apply the design process.
TECH.8.2.12.D.CS2	Use and maintain technological products and systems.