

# \*Unit 5 Logarithms and Applications of Exponential Functions

Content Area: **Mathematics**  
Course(s): **Algebra 2 CP**  
Time Period: **Marking Period 3**  
Length: **10 blocks**  
Status: **Published**

## Transfer Skills

---

In this unit, students extend their work by solving logarithmic equations and graphing logarithmic functions. A major emphasis will be placed on students ability to transform equations into equivalent forms.

## Instructional Notes:

The use of the graphing calculator will be emphasized for an understanding of the characteristics of the graphs of logarithmic functions.

**\*BLUE = 9/10 Only\*\***

**RED = 9/10 & 11/12**

## Enduring Understandings

---

Function families have common characteristics.

We can use algebra to help graph functions.

Knowing how to read an equation is essential for graphing the function.

Mathematics applies to the sciences.

## Essential Questions

---

How can an exponential function represent a real-world scenario?

How can properties of logarithms be used to solve equations?

Why is the number  $e$  important?

## Content

---

### Vocabulary

Logarithm

Inverse

Domain

Range

Average Rate of Change

\*\*Even/Odd

## Skills

---

### Logarithms

Understand the inverse relationship between exponents and logarithms. For exponential models, express as a logarithm the solution to  $abct = d$  where  $a$ ,  $c$ , and  $d$  are numbers and the base  $b$  is 2, 10, or  $e$ ; evaluate the logarithm using technology.

Write exponential functions in log form and logarithmic functions in exponential form.

\*\*Expand and condense logarithmic expressions.

Solve logarithmic equations with base 2, 10 or  $e$ .

\*\*Show solutions to logarithmic equations in either exact form or approximate (rounded decimals) when prompted to do so.

Check for extraneous solutions when solving logarithmic equations.

## Graphing Logarithms

State the domain and range of logarithmic functions.

Sketch the graph of a logarithmic function, showing intercepts, key points, asymptotes, and end behavior by using technology.

Identify the effect on the graph of exponentials and logarithms replacing  $f(x)$  by

$f(x) + k$ ,  $k f(x)$ ,  $f(kx)$ , and  $f(x + k)$  for specific values of  $k$  (both positive and negative); find the value of  $k$  given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology.

\*\*Include recognizing even and odd functions from their graphs and algebraic expressions for them.

## Applications of Logarithms

\*\*Apply properties of exponentials and logarithms to solve real world application problems.

## Find inverse functions of Logarithms

Know how to find the inverse for logarithmic function and use this to solve exponential functions

## Resources

---

**NJGPA Practice Test**

<https://nj.mypearsonsupport.com/practice-tests/>

**NJSLA Practice Test**

<https://nj.mypearsonsupport.com/practice-tests/>

## Teacher Resources by Standard

[www.illustrativemathematics.org](http://www.illustrativemathematics.org)

[katm.org/wp/wp-content/uploads/flipbooks/High-School-CCSS-Flip-Book-USD-259-2012.pdf](http://katm.org/wp/wp-content/uploads/flipbooks/High-School-CCSS-Flip-Book-USD-259-2012.pdf)

[illuminations.nctm.org/](http://illuminations.nctm.org/)

[www.pbslearningmedia.org/](http://www.pbslearningmedia.org/)

## Online Teaching Websites

www.khanacademy.org

www.ixl.com

## Algebra 2 Common Core Textbook

Exponents and Logs: Chapter 7 pg. 431

## Assessments

---

Quiz

Formative: Other Evidence: Other: Quiz

Rewriting, Evaluating, and Solving Logarithms with base 2, 10, and e

Quiz

Formative: Other Evidence: Other: Quiz

Graphing Logarithms

**\*\*Applications of Logarithmic Functions**

Unit Test

Summative: Transfer Tasks: Test: Common

Unit Test

## Standards

---

NJSLS 2016

Algebra

Creating Equations★

**A -CED A. Create equations that describe numbers or relationships**

2. Create equations in two or more variables to represent relationships between quantities; graph equations on

coordinate axes with labels and scales.

4. Rearrange formulas to highlight a quantity of interest, using the same reasoning as in solving equations. For example, rearrange Ohm's law  $V = IR$  to highlight resistance  $R$ .

## Functions

### Building Functions

#### F-BF A. Build a function that models a relationship between two quantities

1. Write a function that describes a relationship between two quantities.
- b. **\*\*Combine standard function types using arithmetic operations. For example, build a function that models the temperature of a cooling body by adding a constant function to a decaying exponential, and relate these functions to the model.**

#### B. Build new functions from existing functions

3. Identify the effect on the graph of replacing  $f(x)$  by  $f(x) + k$ ,  $k f(x)$ ,  $f(kx)$ , and  $f(x + k)$  for specific values of  $k$  (both positive and negative); find the value of  $k$  given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology. **\*\*Include recognizing even and odd functions from their graphs and algebraic expressions for them.**
5. Use the inverse relationship between exponents and logarithms to solve problems involving logarithms and exponents.

### Interpreting Functions

#### F-IF B. Interpret functions that arise in applications in terms of the context

4. For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship. Key features include: intercepts; intervals where the function is increasing, decreasing, positive, or negative; relative maximums and minimums; symmetries; end behavior; and periodicity.
5. Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes. For example, if the function  $h(n)$  gives the number of person-hours it takes to assemble  $n$  engines in a factory, then the positive integers would be an appropriate domain for the function.
- \*\*6. Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.**

#### C. Analyze functions using different representations

7. Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.

e. Graph exponential and logarithmic functions, showing intercepts and end behavior, and trigonometric functions, showing period, midline, and amplitude.

## **Linear and Exponential Models**

### **F-LE A. Construct and compare linear and exponential models and solve problems**

4. Understand the inverse relationship between exponents and logarithms. For exponential models, express as a logarithm the solution to  $abct = d$  where  $a$ ,  $c$ , and  $d$  are numbers and the base  $b$  is 2, 10, or  $e$ ; evaluate the logarithm using technology.

## **Mathematical Practices**

### **1 Make sense of problems and persevere in solving them.**

Mathematically proficient students start by explaining to themselves the meaning of a problem and looking for entry points to its solution. They analyze givens, constraints, relationships, and goals. They make conjectures about the form and meaning of the solution and plan a solution pathway rather than simply jumping into a solution attempt. They consider analogous problems, and try special cases and simpler forms of the original problem in order to gain insight into its solution. They monitor and evaluate their progress and change course if necessary. Older students might, depending on the context of the problem, transform algebraic expressions or change the viewing window on their graphing calculator to get the information they need. Mathematically proficient students can explain correspondences between equations, verbal descriptions, tables, and graphs or draw diagrams of important features and relationships, graph data, and search for regularity or trends. Younger students might rely on using concrete objects or pictures to help conceptualize and solve a problem. Mathematically proficient students check their answers to problems using a different method, and they continually ask themselves, “Does this make sense?” They can understand the approaches of others to solving complex problems and identify correspondences between different approaches.

### **2 Reason abstractly and quantitatively.**

Mathematically proficient students make sense of quantities and their relationships in problem situations. They bring two complementary abilities to bear on problems involving quantitative relationships: the ability to decontextualize—to abstract a given situation and represent it symbolically and manipulate the representing symbols as if they have a life of their own, without necessarily attending to their referents—and the ability to contextualize, to pause as needed during the manipulation process in order to probe into the referents for the symbols involved. Quantitative reasoning entails habits of creating a coherent representation of the problem at hand; considering the units involved; attending to the meaning of quantities, not just how to compute them; and knowing and flexibly using different properties of operations and objects.

### **3 Construct viable arguments and critique the reasoning of others.**

Mathematically proficient students understand and use stated assumptions, definitions, and previously established results in constructing arguments. They make conjectures and build a logical progression of statements to explore the truth of their conjectures. They are able to analyze situations by breaking them into cases, and can recognize and use counterexamples. They justify their conclusions, communicate them to others, and respond to the arguments of others. They reason inductively about data, making plausible arguments that take into account the context from which the data arose. Mathematically proficient students are also able to compare the effectiveness of two plausible arguments, distinguish correct logic or reasoning from that which is flawed, and—if there is a flaw in an argument—explain what it is. Elementary students can construct arguments using concrete referents such as objects, drawings, diagrams, and actions. Such arguments

can make sense and be correct, even though they are not generalized or made formal until later grades. Later, students learn to determine domains to which an argument applies. Students at all grades can listen or read the arguments of others, decide whether they make sense, and ask useful questions to clarify or improve the arguments.

#### 4 Model with mathematics.

Mathematically proficient students can apply the mathematics they know to solve problems arising in everyday life, society, and the workplace. In early grades, this might be as simple as writing an addition equation to describe a situation. In middle grades, a student might apply proportional reasoning to plan a school event or analyze a problem in the community. By high school, a student might use geometry to solve a design problem or use a function to describe how one quantity of interest depends on another. Mathematically proficient students who can apply what they know are comfortable making assumptions and approximations to simplify a complicated situation, realizing that these may need revision later. They are able to identify important quantities in a practical situation and map their relationships using such tools as diagrams, two-way tables, graphs, flowcharts and formulas. They can analyze those relationships mathematically to draw conclusions. They routinely interpret their mathematical results in the context of the situation and reflect on whether the results make sense, possibly improving the model if it has not served its purpose.

MA.F-BF	Building Functions
MA.F-BF.A	Build a function that models a relationship between two quantities
MA.F-BF.A.1b	Combine standard function types using arithmetic operations.
MA.F-BF.B	Build new functions from existing functions
MA.F-BF.B.3	Identify the effect on the graph of replacing $f(x)$ by $f(x) + k$ , $kf(x)$ , $f(kx)$ , and $f(x + k)$ for specific values of $k$ (both positive and negative); find the value of $k$ given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology.
MA.F-BF.B.5	Use the inverse relationship between exponents and logarithms to solve problems involving logarithms and exponents.
MA.F-IF	Interpreting Functions
MA.F-IF.B	Interpret functions that arise in applications in terms of the context
MA.F-IF.B.4	For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities, and sketch graphs showing key features given a verbal description of the relationship.
MA.F-IF.B.5	Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.
MA.F-IF.B.6	Calculate and interpret the average rate of change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph.
MA.F-IF.C	Analyze functions using different representations
MA.F-IF.C.7	Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.
MA.F-IF.C.7e	Graph exponential and logarithmic functions, showing intercepts and end behavior, and trigonometric functions, showing period, midline, and amplitude.
MA.F-LE	Linear and Exponential Models
MA.F-LE.A	Construct and compare linear and exponential models and solve problems

MA.F-LE.A.4	Understand the inverse relationship between exponents and logarithms. For exponential models, express as a logarithm the solution to $ab$ to the $ct$ power = $d$ where $a$ , $c$ , and $d$ are numbers and the base $b$ is 2, 10, or $e$ ; evaluate the logarithm using technology.
MA.K-12.1	Make sense of problems and persevere in solving them.
MA.K-12.2	Reason abstractly and quantitatively.
MA.K-12.3	Construct viable arguments and critique the reasoning of others.
MA.K-12.4	Model with mathematics.
MA.A-CED	Creating Equations
MA.A-CED.A.2	Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
MA.A-CED.A.4	<p>Rearrange formulas to highlight a quantity of interest, using the same reasoning as in solving equations.</p> <p>Mathematically proficient students start by explaining to themselves the meaning of a problem and looking for entry points to its solution. They analyze givens, constraints, relationships, and goals. They make conjectures about the form and meaning of the solution and plan a solution pathway rather than simply jumping into a solution attempt. They consider analogous problems, and try special cases and simpler forms of the original problem in order to gain insight into its solution. They monitor and evaluate their progress and change course if necessary. Older students might, depending on the context of the problem, transform algebraic expressions or change the viewing window on their graphing calculator to get the information they need. Mathematically proficient students can explain correspondences between equations, verbal descriptions, tables, and graphs or draw diagrams of important features and relationships, graph data, and search for regularity or trends. Younger students might rely on using concrete objects or pictures to help conceptualize and solve a problem. Mathematically proficient students check their answers to problems using a different method, and they continually ask themselves, “Does this make sense?” They can understand the approaches of others to solving complex problems and identify correspondences between different approaches.</p> <p>Mathematically proficient students can apply the mathematics they know to solve problems arising in everyday life, society, and the workplace. In early grades, this might be as simple as writing an addition equation to describe a situation. In middle grades, a student might apply proportional reasoning to plan a school event or analyze a problem in the community. By high school, a student might use geometry to solve a design problem or use a function to describe how one quantity of interest depends on another. Mathematically proficient students who can apply what they know are comfortable making assumptions and approximations to simplify a complicated situation, realizing that these may need revision later. They are able to identify important quantities in a practical situation and map their relationships using such tools as diagrams, two-way tables, graphs, flowcharts and formulas. They can analyze those relationships mathematically to draw conclusions. They routinely interpret their mathematical results in the context of the situation and reflect on whether the results make sense, possibly improving the model if it has not served its purpose.</p> <p>For example, if the function <math>h(n)</math> gives the number of person-hours it takes to assemble <math>n</math> engines in a factory, then the positive integers would be an appropriate domain for the function.</p> <p>For example, rearrange Ohm’s law <math>V = IR</math> to highlight resistance <math>R</math>.</p> <p>For example, if <math>T(y)</math> is the temperature in the atmosphere as a function of height, and <math>h(t)</math> is the height of a weather balloon as a function of time, then <math>T(h(t))</math> is the temperature at the location of the weather balloon as a function of time.</p> <p>For example, build a function that models the temperature of a cooling body by adding a constant function to a decaying exponential, and relate these functions to the model.</p>



