

# Unit V Texture

Content Area: **Art**  
Course(s): **Art Experience, Art**  
Time Period: **May**  
Length: **7 weeks**  
Status: **Published**

## **Enduring Understandings**

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Abstract art stems from ideas, feelings, and emotions as opposed to illustrating reality.

Review the works of Georgia O'Keefe.

Create a viewfinder window in a cardboard square and use it to observe a still life arrangement of seashells.

Create pictures using pastels.

Practice safety precautions when using tools.

Properly use and care for art materials and tools.

Expand knowledge of art vocabulary.

## **Essential Questions**

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How can visual art be used to engage people's mood or emotion?

## **Content**

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### Interdisciplinary Connections

Mathematics

Social Studies

## **Skills**

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### [Bloom's Taxonomy](#)

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## **Standards**

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VPA.1.3.5.D.1	Work individually and collaboratively to create two- and three-dimensional works of art that make cohesive visual statements and that employ the elements of art and principles of design.
VPA.1.3.5.D.2	Identify common and distinctive characteristics of artworks from diverse cultural and historical eras of visual art using age-appropriate stylistic terminology (e.g., cubist, surreal, optic, impressionistic), and experiment with various compositional approaches influenced by these styles.
VPA.1.3.5.D.3	Identify common and distinctive characteristics of genres of visual artworks (e.g., realism, surrealism, abstract/nonobjective art, conceptual art, and others) using age-appropriate terminology, and experiment with various compositional approaches influenced by these genres.
VPA.1.3.5.D.4	Differentiate drawing, painting, ceramics, sculpture, printmaking, textiles, and computer imaging by the physical properties of the resulting artworks, and experiment with various art media and art mediums to create original works of art.
VPA.1.3.5.D.5	Collaborate in the creation of works of art using multiple art media and art mediums, and present the completed works in exhibition areas inside and outside the classroom.

VPA.1.3.5.D.CS1	The elements of art and principles of design can be applied in an infinite number of ways to express personal responses to creative problems.
VPA.1.3.5.D.CS2	Contextual clues to culturally specific thematic content, symbolism, compositional approach, and stylistic nuance are prevalent in works of art throughout the ages.
VPA.1.3.5.D.CS3	Each of the genres of visual art (e.g., realism, surrealism, abstract/nonobjective art, conceptual art, and others) is associated with appropriate vocabulary and a stylistic approach to art-making.
VPA.1.3.5.D.CS4	The characteristics and physical properties of the various materials available for use in art-making present infinite possibilities for potential application.
VPA.1.3.5.D.CS5	There are many types of aesthetic arrangements for the exhibition of art. Creating or assembling gallery exhibitions requires effective time management and creative problem-solving skills.