Unit 2: History of Film

Content Area: **Technology**
Course(s):
Time Period: **October**
Length: **5 weeks**
Status: **Published**

Enduring Understandings

In this unit, students will...

• Gain an understanding in technological advancements in film and how they are utilized to tell a story.

• Apply camera techniques created by famous/influential directors/cinematographers.

• Research the contributions of famous film industry figures.

• Gain an understanding of jobs within the film industry.

Essential Questions

Who are some famous cinematographers and what has been their contribution to the art of film?

What are some techniques utilized to aid in drawing the viewer into a story?

What are positions that are considered “Above The Line?”

What are positions that are considered “Below The Line?”

What are the contributions of famous directors/producers to the history of film?

Content

Skills

In unit 2, students will...

- create media to describe technological advancements of filmmaking.
- identify famous directors/produces and state their contributions to film.
- create a project identifying different careers within the film industry.
- elaborate on similarities and differences between careers above and below “The Line.”

Key Terminology:

23.976 fps

Over-Cranking

Alfred Hitchcock

Orsen Welles

Charlie Chaplin

Frank Capra

Filmstock

Slating

Three Act Structure

Storyboarding

Script writing

Blue/Green Screening

Resources

Filmmaker IQ

Great site dedicated to different directors and their contributions to the art of film.

https://filmmakeriq.com

D4Darius

Great breakdown of how stories are constructed. Also talks about motivation for cinematography.

https://www.youtube.com/watch?v=t1myw_0W5E8

film4

Great info from directors on classic films.

https://www.youtube.com/watch?v=FQMJePh0VYU

Indy Mogul

This was Griffen Hammonds old channel. Most of his stuff in a news format. Skip to two mins to get some good info on recording audio.

https://www.youtube.com/watch?v=_ZmxG_2q4A0

Wolfcrow.

This is a super technical channel that has great info about influential cinematographers.

https://www.youtube.com/watch?v=ewTwz4HCwOg

Standards

TECH.8.1.8.A.1	Demonstrate knowledge of a real world problem using digital tools.
TECH.8.1.8.A.CS1	Understand and use technology systems.
TECH.8.1.8.C.CS1	Interact, collaborate, and publish with peers, experts, or others by employing a variety of digital environments and media.
TECH.8.1.8.C.CS4	Contribute to project teams to produce original works or solve problems.
TECH.8.1.8.D.1	Understand and model appropriate online behaviors related to cyber safety, cyber bullying, cyber security, and cyber ethics including appropriate use of social media.
TECH.8.2.8.A.CS3	The relationships among technologies and the connections between technology and other fields of study.
TECH.8.2.8.B.2	Identify the desired and undesired consequences from the use of a product or system.
TECH.8.2.8.B.5	Identify new technologies resulting from the demands, values, and interests of individuals, businesses, industries and societies.
TECH.8.2.8.C.4	Identify the steps in the design process that would be used to solve a designated problem.