

Digital Art 3 Pacing Guide

Grade: 11-12

<u>Months/Days</u>	<u>UNITS</u>	<u>STANDARDS</u>	<u>CONTENT</u> Topics being covered? What do students need to know? (<i>nouns</i>)	<u>ACTIVITIES</u> w/Integration of Technology & Career Ready Practices	<u>ASSESSMENTS</u> What evidence (formative/summative) is utilized to establish that the content, standards, & skills have been mastered?
September- October	1	Environmental Design	- Adobe Suite - Photography Basics	- Billboard Design - Mural Design - Storefront Design - Individual/Group Critiques	- Photography Projects - Adobe Suite Projects - Project Rubrics
November- January	2	Branding Design	- Adobe Suite - Photography Basics	- Adobe Suite Demonstrations - Individual/Group Critiques - Personal Logo Design - Business Card Design - Website Design - Individual/Group Critiques	- Photography Projects - Adobe Suite Projects - Project Rubrics
February-April	3	Adobe Suite	- Adobe Suite	- Adobe Suite	- Photography

		Certification	- Photography Basics	Demonstrations - Adobe Illustrator LearnKey - Adobe Photoshop LearnKey - Adobe Certified Professional Practice Exam	Projects - Adobe Suite Projects - Project Rubrics
May-June	4	Applying Design Skills to my Future Career	- Adobe Suite - Photography Basics	- Adobe Suite Demonstrations - Individual/Group Critiques - "How I Create Impactful Designs in my Future" Project - "Creating a design that impacts my future career" - "Researching how design is utilized in my future career"	- Photography Projects - Adobe Suite Projects - Project Rubrics - Website - Digital Portfolio