Unit 3: Big Idea 3: Algorithms and Programming

Content Area: Business/Tech.

Course(s): Advanced Placement Computer Science Principals

Time Period: October
Length: 12 weeks
Status: Published

Unit Overview:

Programmers integrate algorithms and abstraction to create programs for creative purposes and to solve problems. Using multiple program statements in a specified order, making decisions, and repeating the same process multiple times are the building blocks of programs. Incorporating elements of abstraction—by breaking problems down into interacting pieces, each with their own purpose—makes writing complex programs easier. Programmers need to think algorithmically and use abstraction to define and interpret processes that are used in a program.

Enduring Understandings:

- Programmers break down problems into smaller and more manageable pieces. By creating procedures and leveraging parameters, programmers generalize processes that can be reused. Procedures allow programmers to draw upon existing code that has already been test
- The way statements are sequenced and combined in a program determines the computed result. Programs incorporate iteration and selection constructs to represent repetition and make decisions to handle varied input values.
- There exist problems that computers cannot solve, and even when a computer can solve a problem, it may not be able to do so in a reasonable amount of time.
- To find specific solutions to generalizable problems, programmers represent and organize data in multiple ways.

Essential Questions:

- How can we store data in a program to solve problems?
- How do video games group the different actions for a player based on what key is pressed on the keyboard or controller? How do apps group different actions together based on user interaction, such as pressing buttons?
- What might happen if you completed the steps in your regular morning routine to get ready and go to school in a different order? How might the reordering affect the decisions you make each morning?
- What types of problems can be solved more easily with a computer, and what types can be solved more easily without a computer? Why?

Standards/Indicators/Student Learning Objectives (SLOs):

ITEC.9-12.9.4.12.K.(1).2	Analyze a network system to determine if it meets specifications.
ITEC.9-12.9.4.12.K.(2).5	Demonstrate the use of networking concepts to develop a network.
ITEC.9-12.9.4.12.K.(4).1	Identify and analyze customer software needs and requirements to guide programming and software development.
ITEC.9-12.9.4.12.K.(4).2	Create and use information technology strategies and project plans when solving specific problems to deliver a product that meets customer specifications.
ITEC.9-12.9.4.12.K.(4).3	Identify and analyze system and software requirements to ensure maximum operating efficiency.
ITEC.9-12.9.4.12.K.(4).4	Demonstrate the effective use of software development tools to develop software applications.
ITEC.9-12.9.4.12.K.(4).5	Use the software development process to design a software application and deliver it to the customer.
ITEC.9-12.9.4.12.K.(4).6	Produce a computer application, in code, to demonstrate proficiency in developing an application using the appropriate programming language.
ITEC.9-12.9.4.12.K.(4).7	Implement software testing procedures to ensure quality products.
ITEC.9-12.9.4.12.K.(4).8	Perform quality assurance tasks to produce quality products.
ITEC.9-12.9.4.12.K.(4).10	Develop and maintain a database to store information.
ITEC.9-12.9.4.12.K.1	Demonstrate language arts knowledge and skills required to pursue the full range of postsecondary education and career opportunities.
ITEC.9-12.9.4.12.K.4	Select and employ appropriate reading and communication strategies to learn and use technical concepts and vocabulary in practice.
ITEC.9-12.9.4.12.K.5	Demonstrate use of the concepts, strategies, and systems for obtaining and conveying ideas and information to enhance communication.
ITEC.9-12.9.4.12.K.6	Locate, organize, and reference written information from various sources to communicate with others.
ITEC.9-12.9.4.12.K.7	Evaluate and use information resources to accomplish specific occupational tasks.
ITEC.9-12.9.4.12.K.8	Use correct grammar, punctuation, and terminology to write and edit documents.
ITEC.9-12.9.4.12.K.9	Develop and deliver formal and informal presentations using appropriate media to engage and inform audiences.
ITEC.9-12.9.4.12.K.10	Interpret verbal and nonverbal cues/behaviors to enhance communication.
ITEC.9-12.9.4.12.K.11	Apply active listening skills to obtain and clarify information.
ITEC.9-12.9.4.12.K.12	Develop and interpret tables, charts, and figures to support written and oral communications.
ITEC.9-12.9.4.12.K.13	Listen to and speak with diverse individuals to enhance communication skills.
ITEC.9-12.9.4.12.K.14	Exhibit public relations skills in order to increase internal and external customer satisfaction.
ITEC.9-12.9.4.12.K.15	Demonstrate how to develop positive customer relations to build and maintain a customer base in this cluster.
ITEC.9-12.9.4.12.K.16	Demonstrate how to perform scheduling functions to meet customer needs in this cluster.
ITEC 0 12 0 4 12 K 17	Demonstrate now to perform scheduling functions to meet customer needs in this cluster.
ITEC.9-12.9.4.12.K.17	Employ critical thinking skills (e.g., analyze, synthesize, and evaluate) independently and in teams to solve problems and make decisions.
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ITEC.9-12.9.4.12.K.21	Use information technology design processes and guidelines to produce a quality information technology product or service.
ITEC.9-12.9.4.12.K.22	Implement problem-solving processes to evaluate and verify the nature of problems in this cluster.
ITEC.9-12.9.4.12.K.23	Employ organizational and design principles to sort and group information used in this cluster.
ITEC.9-12.9.4.12.K.26	Operate Internet applications to perform tasks.
ITEC.9-12.9.4.12.K.32	Employ computer operations applications to manage tasks.
ITEC.9-12.9.4.12.K.33	Use computer-based equipment (containing embedded computers or processors) to control devices.
ITEC.9-12.9.4.12.K.45	Employ leadership skills to accomplish goals and objectives.
ITEC.9-12.9.4.12.K.46	Employ organizational skills to foster positive working relationships and accomplish organizational goals.
ITEC.9-12.9.4.12.K.47	Employ teamwork skills to achieve collective goals and use team members' talents effectively.
ITEC.9-12.9.4.12.K.48	Establish and maintain effective relationships in order to accomplish objectives and tasks.
ITEC.9-12.9.4.12.K.49	Conduct and participate in meetings to accomplish tasks.
ITEC.9-12.9.4.12.K.50	Employ mentoring skills to assist others.
ITEC.9-12.9.4.12.K.51	Apply ethical reasoning to a variety of situations in order to make ethical decisions.
ITEC.9-12.9.4.12.K.55	Develop a Personalized Student Learning Plan to meet career goals and objectives.
ITEC.9-12.9.4.12.K.57	Maintain a career portfolio to document knowledge, skills, and experience in a career field.
ITEC.9-12.9.4.12.K.60	Identify and explore careers in one or more career pathways to build an understanding of the opportunities available in the cluster.
ITEC.9-12.9.4.12.K.66	Employ information management techniques and strategies to assist in decision-making.
ITEC.9-12.9.4.12.K.67	Employ planning and time management skills and tools to enhance results and complete work tasks.
ITEC.9-12.9.4.12.K.71	Summarize basic data communications components and trends to maintain and update information technology systems.
ITEC.9-12.9.4.12.K.73	Access and use Internet services to service and update information technology systems and to complete other information technology tasks.
ITEC.9-12.9.4.12.K.75	Demonstrate knowledge of Web page basics to convey an understanding of Web page design and functioning.
ITEC.9-12.9.4.12.K.82	Describe the use of computer forensics to prevent and solve information technology crimes and security breaches.
TECH.8.1.12.A	Technology Operations and Concepts: Students demonstrate a sound understanding of technology concepts, systems and operations.
TECH.8.1.12.B	Creativity and Innovation: Students demonstrate creative thinking, construct knowledge and develop innovative products and process using technology.
TECH.8.1.12.C	Communication and Collaboration: Students use digital media and environments to communicate and work collaboratively, including at a distance, to support individual learning and contribute to the learning of others.
TECH.8.1.12.D	Digital Citizenship: Students understand human, cultural, and societal issues related to technology and practice legal and ethical behavior.
TECH.8.1.12.E	Research and Information Fluency: Students apply digital tools to gather, evaluate, and use information.

TECH.8.1.12.F	Critical thinking, problem solving, and decision making: Students use critical thinking skills to plan and conduct research, manage projects, solve problems, and make informed decisions using appropriate digital tools and resources.
TECH.8.2.12.A	The Nature of Technology: Creativity and Innovation: Technology systems impact every aspect of the world in which we live.
TECH.8.2.12.B	Technology and Society: Knowledge and understanding of human, cultural and society values are fundamental when designing technology systems and products in the global society.
TECH.8.2.12.C	Design: The design process is a systematic approach to solving problems.
TECH.8.2.12.D	Abilities for a Technological World: The designed world is the product of a design process that provides the means to convert resources into products and systems.
TECH.8.2.12.E	Computational Thinking: Programming: Computational thinking builds and enhances problem solving, allowing students to move beyond using knowledge to creating knowledge.

Lesson Titles:

• Classwork: Robot Algorithms

Classwork/Homework: Exploring Innovations - Algorithms and Programming

• Program: Advanced Hangman

• Program: Advanced Word Jumble

• Program: College Nicknames

• Program: Create you own Snap Program

• Program: Dealing Cards

• Program: Dice Roller in 4 different ways

• Program: Drum Set

• Program: Earsketch Music App Compositions

• Program: Fast Food Restaurant

• Program: Field of 16 Brackets

Program: JukeBox

• Program: Magic 8 Ball

• Program: Olympic Flags

Program: Piano

• Program: Rock, Paper, Scissors, Lizard, Spock

• Program: Snap Maze Program

• Program: Snap Tip Calculator

• Program: State Capitals Kahoot

• Programs: Phone Book List

Career Readiness, Life Literacies, & Key Skills

12.9.3.IT-PRG.2	Demonstrate the use of industry standard strategies and project planning to meet customer specifications.
12.9.3.IT-PRG.3	Analyze system and software requirements to ensure maximum operating efficiency.
12.9.3.IT-PRG.4	Demonstrate the effective use of software development tools to develop software applications.
12.9.3.IT-PRG.5	Apply an appropriate software development process to design a software application.
12.9.3.IT-PRG.6	Program a computer application using the appropriate programming language.
12.9.3.IT-PRG.7	Demonstrate software testing procedures to ensure quality products.
12.9.3.IT-PRG.8	Perform quality assurance tasks as part of the software development cycle.
12.9.3.IT-PRG.9	Perform software maintenance and customer support functions.
12.9.3.IT-PRG.10	Design, create and maintain a database.
TECH.9.4.12.CI.1	Demonstrate the ability to reflect, analyze, and use creative skills and ideas (e.g., 1.1.12prof.CR3a).
TECH.9.4.12.CI.2	Identify career pathways that highlight personal talents, skills, and abilities (e.g., 1.4.12prof.CR2b, 2.2.12.LF.8).
TECH.9.4.12.CI.3	Investigate new challenges and opportunities for personal growth, advancement, and transition (e.g., 2.1.12.PGD.1).
TECH.9.4.12.CT.1	Identify problem-solving strategies used in the development of an innovative product or practice (e.g., 1.1.12acc.C1b, 2.2.12.PF.3).

Inter-Disciplinary Connections:

LA.RST.11-12.1	Accurately cite strong and thorough evidence from the text to support analysis of science and technical texts, attending to precise details for explanations or descriptions.
LA.RST.11-12.2	Determine the central ideas, themes, or conclusions of a text; summarize complex concepts, processes, or information presented in a text by paraphrasing them in simpler but still accurate terms.
LA.RST.11-12.3	Follow precisely a complex multistep procedure when carrying out experiments, taking measurements, or performing technical tasks; analyze the specific results based on explanations in the text.
LA.RST.11-12.4	Determine the meaning of symbols, key terms, and other domain-specific words and phrases as they are used in a specific scientific or technical context relevant to grades 11-12 texts and topics.
LA.RST.11-12.5	Analyze how the text structures information or ideas into categories or hierarchies, demonstrating understanding of the information or ideas.
LA.RST.11-12.6	Analyze the author's purpose in providing an explanation, describing a procedure, or discussing an experiment in a text, identifying important issues that remain unresolved.
LA.RST.11-12.7	Integrate and evaluate multiple sources of information presented in diverse formats and media (e.g., quantitative data, video, multimedia) in order to address a question or solve a problem.
LA.RST.11-12.8	Evaluate the hypotheses, data, analysis, and conclusions in a science or technical text, verifying the data when possible and corroborating or challenging conclusions with other sources of information.
LA.RST.11-12.9	Synthesize information from a range of sources (e.g., texts, experiments, simulations) into a coherent understanding of a process, phenomenon, or concept, resolving conflicting information when possible.

LA.RST.11-12.10	By the end of grade 12, read and comprehend science/technical texts in the grades 11-CCR text complexity band independently and proficiently.
LA.WHST.11-12.7	Conduct short as well as more sustained research projects to answer a question (including a self-generated question) or solve a problem; narrow or broaden the inquiry when appropriate; synthesize multiple sources on the subject, demonstrating understanding of the subject under investigation.
LA.WHST.11-12.8	Gather relevant information from multiple authoritative print and digital sources, using advanced searches effectively; assess the strengths and limitations of each source in terms of the specific task, purpose, and audience; integrate information into the text selectively to maintain the flow of ideas, avoiding plagiarism and overreliance on any one source and following a standard format for citation.
LA.WHST.11-12.9	Draw evidence from informational texts to support analysis, reflection, and research.
SCI.HS-ETS1-2	Design a solution to a complex real-world problem by breaking it down into smaller, more manageable problems that can be solved through engineering.
SCI.HS-ETS1-4	Use a computer simulation to model the impact of proposed solutions to a complex real-world problem with numerous criteria and constraints on interactions within and between systems relevant to the problem.
SCI.HS-ETS1-3	Evaluate a solution to a complex real-world problem based on prioritized criteria and trade-offs that account for a range of constraints, including cost, safety, reliability, and aesthetics, as well as possible social, cultural, and environmental impacts.
SCI.HS-ETS1-1	Analyze a major global challenge to specify qualitative and quantitative criteria and constraints for solutions that account for societal needs and wants.
SOC.9-12.1.1.1	Compare present and past events to evaluate the consequences of past decisions and to apply lessons learned.
SOC.9-12.1.1.2	Analyze how change occurs through time due to shifting values and beliefs as well as technological advancements and changes in the political and economic landscape.
SOC.9-12.1.3.1	Distinguish valid arguments from false arguments when interpreting current and historical events.
VPA.1.3.12.B.4	Arrange simple pieces for voice or instrument using a variety of traditional and nontraditional sound sources or electronic media, and/or analyze prepared scores using music composition software.
VPA.1.3.12.B.CS3	Understanding of how to manipulate the elements of music is a contributing factor to musical artistry.

Instructional Strategies, Learning Activities, and Levels of Blooms/DOK:

• Activity: Connecting List with Data

Activity: Making Data List

• Activity: Manipulating List

• Activity: Snap Programming

• Classwork: Robot Algorithms

• Classwork/Homework: Exploring Innovations - Algorithms and Programming

• IS: • Extra Time to complete Programs

IS: • NHS Assistance and Tutoring

• IS: • One on One tutoring during Delsea One

ELL Modifications:

- Choice of test format (multiple-choice, essay, true-false)
- Continue practicing vocabulary
- Provide study guides prior to tests
- Read directions to the student
- Read test passages aloud (for comprehension assessment)
- Vary test formats

IEP & 504 Modifications:

- Allow for redos/retakes
- Assign fewer problems at one time (e.g., assign only odds or evens)
- Differentiated center-based small group instruction
- Extra time on assessments
- Highlight key directions
- If a manipulative is used during instruction, allow its use on a test
- Opportunities for cooperative partner work
- Provide reteach pages if necessary
- Provide several ways to solve a problem if possible
- Provide visual aids and anchor charts
- Test in alternative site
- Tiered lessons and assignments
- Use of a graphic organizer
- Use of concrete materials and objects (manipulatives)
- Use of word processor

G&T Modifications:

- Alternate assignments/enrichment assignments
- Enrichment projects
- Extension activities
- Higher-level cooperative learning activities
- Pairing direct instruction with coaching to promote self-directed learning
- Provide higher-order questioning and discussion opportunities

- Provide texts at a higher reading level
- Tiered assignments
- Tiered centers

At Risk Modifications

- Additional time for assignments
- Adjusted assignment timelines
- Agenda book and checklists
- Answers to be dictated
- Assistance in maintaining uncluttered space
- Books on tape
- Concrete examples
- Extra visual and verbal cues and prompts
- Follow a routine/schedule
- Graphic organizers
- Have students restate information
- No penalty for spelling errors or sloppy handwriting
- Peer or scribe note-taking
- Personalized examples
- Preferential seating
- Provision of notes or outlines
- Reduction of distractions
- Review of directions
- Review sessions
- Space for movement or breaks
- Support auditory presentations with visuals
- Teach time management skills
- Use of a study carrel
- Use of mnemonics
- Varied reinforcement procedures
- Work in progress check

Alternative Assessments

Performance tasks
Project-based assignments
Problem-based assignments
Presentations
Reflective pieces

Concept maps
Case-based scenarios
Portfolios

Benchmark Assessments

Skills-based assessment Reading response Writing prompt Lab practical

Formative Assessment:

- Abstraction Journal
- Anticipatory Set
- Closure
- Pre-Programs
- Program Examples
- Teacher/Student Review
- Warm-Up

Summative Assessment:

- Alternate Assessment
- Benchmark
- Classwork/Homework
- Group Programs
- Large Programs
- Marking Period Assessment
- Small Programs

Resources & Materials:

- • Various Additional Web Sites
- Visual Studios Express software
- Blown to Bits Abelson, Ledeen, Lewis
- Canvas

- Class Dojo
- Code.org
- Computer Labs
- CSMatters
- Earsketch
- Microsoft Office
- Microsoft Visual Basic
- Photoshop
- Quizlet
- Repl.it
- Screen Sharing Software

Technology:

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- Chromebooks
- Computer Lab
- Earsketch
- Google Classroom
- Photshop
- Snap!
- Visual Studios IDE
- World Wide Web

TECH.8.1.12	Educational Technology: All students will use digital tools to access, manage, evaluate, and
	synthesize information in order to solve problems individually and collaborate and to
	create and communicate knowledge.

TECH.8.1.12.A Technology Operations and Concepts: Students demonstrate a sound understanding of technology concepts, systems and operations.

TECH.8.1.12.A.CS1 Understand and use technology systems.

TECH.8.1.12.B Creativity and Innovation: Students demonstrate creative thinking, construct knowledge

and develop innovative products and process using technology.

TECH.8.1.12.C Communication and Collaboration: Students use digital media and environments to

communicate and work collaboratively, including at a distance, to support individual

learning and contribute to the learning of others.

TECH.8.1.12.D Digital Citizenship: Students understand human, cultural, and societal issues related to

technology and practice legal and ethical behavior.

TECH.8.1.12.E Research and Information Fluency: Students apply digital tools to gather, evaluate, and

use information.

TECH.8.1.12.F Critical thinking, problem solving, and decision making: Students use critical thinking skills

to plan and conduct research, manage projects, solve problems, and make informed

decisions using appropriate digital tools and resources.

TECH.8.2.12.A The Nature of Technology: Creativity and Innovation: Technology systems impact every

aspect of the world in which we live.

TECH.8.2.12.B	Technology and Society: Knowledge and understanding of human, cultural and society values are fundamental when designing technology systems and products in the global society.
TECH.8.2.12.C	Design: The design process is a systematic approach to solving problems.
TECH.8.2.12.D	Abilities for a Technological World: The designed world is the product of a design process that provides the means to convert resources into products and systems.
TECH.8.2.12.E	Computational Thinking: Programming: Computational thinking builds and enhances problem solving, allowing students to move beyond using knowledge to creating knowledge.