# **Unit 1: Big Idea 1: Creative Development**

Content Area: Business/Tech.

Course(s): Advanced Placement Computer Science Principals

Time Period: September
Length: 3 weeks
Status: Published

#### **Unit Overview:**

When developing computing innovations, developers can use a formal, iterative design process or a less rigid process of experimentation. While using either approach, developers will encounter phases of investigating and reflecting, designing, prototyping, and testing. Additionally, collaboration is an important tool at any phase of development, because considering multiple perspectives allows for improvement of innovations

# **Enduring Understandings:**

- Developers create and innovate using an iterative design process that is userfocused, that incorporates implementation/feedback cycles, and that leaves ample room for experimentation and risk-taking.
- Incorporating multiple perspectives through collaboration improves computing innovations as they are developed.

# **Essential Questions:**

- How has working collaboratively with other students improved an overall project?
- What apps or programs have you stopped using because you didn't like the design of how you interacted with it?
- What are some ways you can collect additional feedback on your program to use for improvements?
- What are some ways you currently plan your work before starting a project?

# **Standards/Indicators/Student Learning Objectives (SLOs):**

ITEC.9-12.9.4.12.K.(2).9	Employ technical writing and documentation skills to keep records necessary for an information system.
ITEC.9-12.9.4.12.K.(4).1	Identify and analyze customer software needs and requirements to guide programming and software development.
ITEC.9-12.9.4.12.K.(4).2	Create and use information technology strategies and project plans when solving specific problems to deliver a product that meets customer specifications.
ITEC.9-12.9.4.12.K.(4).3	Identify and analyze system and software requirements to ensure maximum operating efficiency.
ITEC.9-12.9.4.12.K.(4).4	Demonstrate the effective use of software development tools to develop software applications.
ITEC.9-12.9.4.12.K.(4).5	Use the software development process to design a software application and deliver it to

the customer.

ITEC.9-12.9.4.12.K.(4).6	Produce a computer application, in code, to demonstrate proficiency in developing an application using the appropriate programming language.
ITEC.9-12.9.4.12.K.(4).7	Implement software testing procedures to ensure quality products.
ITEC.9-12.9.4.12.K.(4).8	Perform quality assurance tasks to produce quality products.
ITEC.9-12.9.4.12.K.(4).9	Perform maintenance and customer support functions to maintain software applications.
ITEC.9-12.9.4.12.K.(4).10	Develop and maintain a database to store information.
ITEC.9-12.9.4.12.K.1	Demonstrate language arts knowledge and skills required to pursue the full range of postsecondary education and career opportunities.
ITEC.9-12.9.4.12.K.4	Select and employ appropriate reading and communication strategies to learn and use technical concepts and vocabulary in practice.
ITEC.9-12.9.4.12.K.5	Demonstrate use of the concepts, strategies, and systems for obtaining and conveying ideas and information to enhance communication.
ITEC.9-12.9.4.12.K.6	Locate, organize, and reference written information from various sources to communicate with others.
ITEC.9-12.9.4.12.K.7	Evaluate and use information resources to accomplish specific occupational tasks.
ITEC.9-12.9.4.12.K.8	Use correct grammar, punctuation, and terminology to write and edit documents.
ITEC.9-12.9.4.12.K.9	Develop and deliver formal and informal presentations using appropriate media to engage and inform audiences.
ITEC.9-12.9.4.12.K.10	Interpret verbal and nonverbal cues/behaviors to enhance communication.
ITEC.9-12.9.4.12.K.11	Apply active listening skills to obtain and clarify information.
ITEC.9-12.9.4.12.K.12	Develop and interpret tables, charts, and figures to support written and oral communications.
ITEC.9-12.9.4.12.K.13	Listen to and speak with diverse individuals to enhance communication skills.
ITEC.9-12.9.4.12.K.14	Exhibit public relations skills in order to increase internal and external customer satisfaction.
ITEC.9-12.9.4.12.K.15	Demonstrate how to develop positive customer relations to build and maintain a customer base in this cluster.
ITEC.9-12.9.4.12.K.16	Demonstrate how to perform scheduling functions to meet customer needs in this cluster.
ITEC.9-12.9.4.12.K.17	
	Employ critical thinking skills (e.g., analyze, synthesize, and evaluate) independently and in teams to solve problems and make decisions.
ITEC.9-12.9.4.12.K.18	
ITEC.9-12.9.4.12.K.18 ITEC.9-12.9.4.12.K.19	teams to solve problems and make decisions.
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ITEC.9-12.9.4.12.K.19 ITEC.9-12.9.4.12.K.20 ITEC.9-12.9.4.12.K.21	teams to solve problems and make decisions.  Employ critical thinking and interpersonal skills to resolve conflicts.  Identify, write, and monitor performance goals to guide progress in assigned areas of responsibility and accountability.  Conduct technical research to gather information necessary for decision-making.  Use information technology design processes and guidelines to produce a quality information technology product or service.  Implement problem-solving processes to evaluate and verify the nature of problems in
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control devices.

ITEC.9-12.9.4.12.K.45	Employ leadership skills to accomplish goals and objectives.
ITEC.9-12.9.4.12.K.46	Employ organizational skills to foster positive working relationships and accomplish organizational goals.
ITEC.9-12.9.4.12.K.47	Employ teamwork skills to achieve collective goals and use team members' talents effectively.
ITEC.9-12.9.4.12.K.48	Establish and maintain effective relationships in order to accomplish objectives and tasks.
ITEC.9-12.9.4.12.K.49	Conduct and participate in meetings to accomplish tasks.
ITEC.9-12.9.4.12.K.50	Employ mentoring skills to assist others.
ITEC.9-12.9.4.12.K.51	Apply ethical reasoning to a variety of situations in order to make ethical decisions.
ITEC.9-12.9.4.12.K.54	Identify and demonstrate positive work behaviors and personal qualities needed to succeed in the classroom and/or to be employable.
ITEC.9-12.9.4.12.K.66	Employ information management techniques and strategies to assist in decision-making.
ITEC.9-12.9.4.12.K.67	Employ planning and time management skills and tools to enhance results and complete work tasks.
ITEC.9-12.9.4.12.K.68	Demonstrate knowledge of the hardware components associated with information systems.
ITEC.9-12.9.4.12.K.73	Access and use Internet services to service and update information technology systems and to complete other information technology tasks.
ITEC.9-12.9.4.12.K.75	Demonstrate knowledge of Web page basics to convey an understanding of Web page design and functioning.
TECH.8.1.12.A	Technology Operations and Concepts: Students demonstrate a sound understanding of technology concepts, systems and operations.
TECH.8.1.12.B	Creativity and Innovation: Students demonstrate creative thinking, construct knowledge and develop innovative products and process using technology.
TECH.8.1.12.C	Communication and Collaboration: Students use digital media and environments to communicate and work collaboratively, including at a distance, to support individual learning and contribute to the learning of others.
TECH.8.1.12.D	Digital Citizenship: Students understand human, cultural, and societal issues related to technology and practice legal and ethical behavior.
TECH.8.1.12.E	Research and Information Fluency: Students apply digital tools to gather, evaluate, and use information.
TECH.8.1.12.F	Critical thinking, problem solving, and decision making: Students use critical thinking skills to plan and conduct research, manage projects, solve problems, and make informed decisions using appropriate digital tools and resources.
TECH.8.2.12.A	The Nature of Technology: Creativity and Innovation: Technology systems impact every aspect of the world in which we live.
TECH.8.2.12.B	Technology and Society: Knowledge and understanding of human, cultural and society values are fundamental when designing technology systems and products in the global society.
TECH.8.2.12.C	Design: The design process is a systematic approach to solving problems.
TECH.8.2.12.D	Abilities for a Technological World: The designed world is the product of a design process that provides the means to convert resources into products and systems.
TECH.8.2.12.E	Computational Thinking: Programming: Computational thinking builds and enhances problem solving, allowing students to move beyond using knowledge to creating knowledge.

# **Lesson Titles:**

• Classwork: Abstraction Journal

• Classwork: Binary Calculator

• Classwork: Earsketch Music Programs

• Classwork: Venn Diagram Welcome Activity

• Classwork/Homework: 31 Flavors of Innovations

• Classwork/Homework: Exploring Innovations - Innovation Impacts

# **Career Readiness, Life Literacies, & Key Skills**

12.9.3.IT-PRG.1	Analyze customer software needs and requirements.
12.9.3.IT-PRG.2	Demonstrate the use of industry standard strategies and project planning to meet customer specifications.
12.9.3.IT-PRG.3	Analyze system and software requirements to ensure maximum operating efficiency.
12.9.3.IT-PRG.4	Demonstrate the effective use of software development tools to develop software applications.
12.9.3.IT-PRG.5	Apply an appropriate software development process to design a software application.
12.9.3.IT-PRG.6	Program a computer application using the appropriate programming language.
12.9.3.IT-PRG.7	Demonstrate software testing procedures to ensure quality products.
12.9.3.IT-PRG.8	Perform quality assurance tasks as part of the software development cycle.
12.9.3.IT-PRG.9	Perform software maintenance and customer support functions.
12.9.3.IT-PRG.10	Design, create and maintain a database.
TECH.9.4.12.CI.1	Demonstrate the ability to reflect, analyze, and use creative skills and ideas (e.g., 1.1.12prof.CR3a).
TECH.9.4.12.CI.2	Identify career pathways that highlight personal talents, skills, and abilities (e.g., 1.4.12prof.CR2b, 2.2.12.LF.8).
TECH.9.4.12.CI.3	Investigate new challenges and opportunities for personal growth, advancement, and transition (e.g., 2.1.12.PGD.1).
TECH.9.4.12.CT.1	Identify problem-solving strategies used in the development of an innovative product or practice (e.g., 1.1.12acc.C1b, 2.2.12.PF.3).

# **Inter-Disciplinary Connections:**

LA.RST.11-12.1	Accurately cite strong and thorough evidence from the text to support analysis of science and technical texts, attending to precise details for explanations or descriptions.
LA.RST.11-12.2	Determine the central ideas, themes, or conclusions of a text; summarize complex concepts, processes, or information presented in a text by paraphrasing them in simpler but still accurate terms.
LA.RST.11-12.3	Follow precisely a complex multistep procedure when carrying out experiments, taking measurements, or performing technical tasks; analyze the specific results based on explanations in the text.

LA.RST.11-12.4	Determine the meaning of symbols, key terms, and other domain-specific words and phrases as they are used in a specific scientific or technical context relevant to grades 11-12 texts and topics.
LA.RST.11-12.5	Analyze how the text structures information or ideas into categories or hierarchies, demonstrating understanding of the information or ideas.
LA.RST.11-12.6	Analyze the author's purpose in providing an explanation, describing a procedure, or discussing an experiment in a text, identifying important issues that remain unresolved.
LA.RST.11-12.7	Integrate and evaluate multiple sources of information presented in diverse formats and media (e.g., quantitative data, video, multimedia) in order to address a question or solve a problem.
LA.RST.11-12.8	Evaluate the hypotheses, data, analysis, and conclusions in a science or technical text, verifying the data when possible and corroborating or challenging conclusions with other sources of information.
LA.RST.11-12.9	Synthesize information from a range of sources (e.g., texts, experiments, simulations) into a coherent understanding of a process, phenomenon, or concept, resolving conflicting information when possible.
LA.RST.11-12.10	By the end of grade 12, read and comprehend science/technical texts in the grades 11-CCR text complexity band independently and proficiently.
MA.A-CED.A.1	Create equations and inequalities in one variable and use them to solve problems.
MA.A-CED.A.2	Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales.
MA.A-CED.A.3	Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or nonviable options in a modeling context.
MA.A-CED.A.4	Rearrange formulas to highlight a quantity of interest, using the same reasoning as in solving equations.
SCI.HS-ETS1-2	Design a solution to a complex real-world problem by breaking it down into smaller, more manageable problems that can be solved through engineering.
SCI.HS-ETS1-4	Use a computer simulation to model the impact of proposed solutions to a complex realworld problem with numerous criteria and constraints on interactions within and between systems relevant to the problem.
SCI.HS-ETS1-3	Evaluate a solution to a complex real-world problem based on prioritized criteria and trade-offs that account for a range of constraints, including cost, safety, reliability, and aesthetics, as well as possible social, cultural, and environmental impacts.
SCI.HS-ETS1-1	Analyze a major global challenge to specify qualitative and quantitative criteria and constraints for solutions that account for societal needs and wants.
SOC.9-12.1.1.1	Compare present and past events to evaluate the consequences of past decisions and to apply lessons learned.
SOC.9-12.1.1.2	Analyze how change occurs through time due to shifting values and beliefs as well as technological advancements and changes in the political and economic landscape.
SOC.9-12.1.4.2	Demonstrate effective presentation skills by presenting information in a clear, concise, and well-organized manner taking into consider appropriate use of language for task and audience.
VPA.1.1.12.B.CS1	Understanding nuanced stylistic differences among various genres of music is a component of musical fluency. Meter, rhythm, tonality, and harmonics are determining factors in the categorization of musical genres.
VPA.1.3.12.B.4	Arrange simple pieces for voice or instrument using a variety of traditional and nontraditional sound sources or electronic media, and/or analyze prepared scores using music composition software.
VPA.1.3.12.D.CS5	Two- and three-dimensional artworks can be rendered culturally specific by using the

tools, techniques, styles, materials, and methodologies that are germane to a particular cultural style.

# Instructional Strategies, Learning Activities, and Levels of Blooms/DOK:

- · Classwork: Abstraction Journal
- Classwork: Binary Calculator
- Classwork: Earsketch Music Programs
- Classwork: Venn Diagram Welcome Activity
- Classwork/Homework: 31 Flavors of Innovations
- Classwork/Homework: Exploring Innovations Innovation Impacts
- IS: Extra Time to complete Programs
- IS: NHS Assistance and Tutoring
- IS: One on One tutoring during Delsea One

#### **Modifications**

#### **ELL Modifications:**

- Choice of test format (multiple-choice, essay, true-false)
- Continue practicing vocabulary
- Provide study guides prior to tests
- Read directions to the student
- Read test passages aloud (for comprehension assessment)
- Vary test formats

#### **IEP & 504 Modifications:**

- Allow for redos/retakes
- Assign fewer problems at one time (e.g., assign only odds or evens)
- Differentiated center-based small group instruction
- Extra time on assessments
- Highlight key directions
- If a manipulative is used during instruction, allow its use on a test
- Opportunities for cooperative partner work
- Provide reteach pages if necessary
- Provide several ways to solve a problem if possible
- · Provide visual aids and anchor charts

- Test in alternative site
- Tiered lessons and assignments
- Use of a graphic organizer
- Use of concrete materials and objects (manipulatives)
- Use of word processor

### **G&T Modifications:**

- Alternate assignments/enrichment assignments
- Enrichment projects
- Extension activities
- Higher-level cooperative learning activities
- Pairing direct instruction with coaching to promote self-directed learning
- Provide higher-order questioning and discussion opportunities
- Provide texts at a higher reading level
- Tiered assignments
- Tiered centers

#### **At Risk Modifications**

- Additional time for assignments
- Adjusted assignment timelines
- Agenda book and checklists
- Answers to be dictated
- Assistance in maintaining uncluttered space
- Books on tape
- Concrete examples
- Extra visual and verbal cues and prompts
- Follow a routine/schedule
- Graphic organizers
- Have students restate information
- No penalty for spelling errors or sloppy handwriting
- Peer or scribe note-taking
- Personalized examples
- Preferential seating
- Provision of notes or outlines
- Reduction of distractions
- Review of directions
- Review sessions

- Space for movement or breaks
- Support auditory presentations with visuals
- Teach time management skills
- Use of a study carrel
- Use of mnemonics
- Varied reinforcement procedures
- Work in progress check

### **Alternative Assessments**

Performance tasks
Project-based assignments
Problem-based assignments
Presentations
Reflective pieces
Concept maps
Case-based scenarios
Portfolios

#### **Benchmark Assessments**

Skills-based assessment Reading response Writing prompt Lab practical

### **Formative Assessment:**

- Abstraction Journal
- Anticipatory Set
- Closure
- Pre-Programs
- Program Examples
- Teacher/Student Review
- Warm-Up

### **Summative Assessment:**

- Alternate Assessment
- Benchmark
- Classwork/Homework
- Group Programs
- Large Programs
- Marking Period Assessment
- Small Programs

### **Resources & Materials:**

- Various Additional Web Sites
- Visual Studios Express software
- Blown to Bits Abelson, Ledeen, Lewis
- Canvas
- Class Dojo
- Code.org
- Computer Labs
- CSMatters
- Earsketch
- Microsoft Office
- Microsoft Visual Basic
- Photoshop
- Quizlet
- Repl.it
- Screen Sharing Software

# **Technology:**

- Canvas
- Chromebooks
- Computer Lab
- Earsketch
- Google Classroom
- Photshop
- Snap!
- Visual Studios IDE
- · World Wide Web

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problem solving, allowing students to move beyond using knowledge to creating