

# HADDONFIELD GOING PLACES SUMMER 2021 AT-A-GLANCE

#### **WEEK ONE: HADDONFIELD IS GOING PLACES**

8:30-9:15	Announcements, Camp Kick-Off and SEL
	Show Above and Beyond
	Read Going Places
	Give and overview of the activities for the week
	Review activities for the day
	SEL – Activity 1 (for your age group)
9:15-9:45	Going Places – S.T.E.A.M. LAB
	Maker Challenge: Make a Going Places Kit
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Islands
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Let's C What you know About
	Technology
	Things that go
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	Engineer something to race in the Going Places Race
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment



8:30-9:00	Announcements, Camp Kick-Off and SEL
	Read the story connector for the day
	Review the activities for the day
	SEL – Activity 2 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Let's C what you Know aboutPROPULSION in NATURE!
	Drama/Fitness Game: Wings, Legs, Fins
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Build a Score
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Engineer a balloon powered vehicle.
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	Add a propulsion system to your racer.
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment

8:30-9:00	Announcements, Camp Kick-Off and SEL
	<ul> <li>Read the story connector for the day</li> </ul>
	Review the activities for the day
	SEL – Activity 3 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Build a Piece of the Racecourse. Put racecourse together.
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Space Invaders
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Compassion PEP Rally
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	Going Places Race and Exhibition
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment



#### **WEEK TWO: KRAZY KINETIC PARADE**

# Monday 7/12

8:30-9:15	Announcements, Camp Kick-Off and SEL
	<ul> <li>Read main story to set up the week's theme to the group.</li> </ul>
	Give and overview of the activities for the week
	Review activities for the day
	SEL – Activity 4 (for your age group)
9:15-9:45	Going Places – S.T.E.A.M. LAB
	Playable Art: DIY Kinetic Spinner
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Buckets
10:30-11:15	Going Places - S.T.E.A.M. LAB
	MAKER: Kinetic Art
11:15-12:00	Going Places Eureka Workshop –Engineering Challenge
	Design and Plan a Kinetic Parade Float
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment

8:30-9:00	Announcements, Camp Kick-Off and SEL
	Read the story connector for the day
	Review the activities for the day
	SEL – Activity 5 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Sun Catcher Wind Chimes
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Bin Toss
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Let's C what you know about Your 5 Senses.
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	Work in your agencies to build your Kinetic Parade Float. Remember to include
	elements that engage all 5 senses.
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment



8:30-9:00	Announcements, Camp Kick-Off and SEL
	Read the story connector for the day
	Review the activities for the day
	SEL – Activity 6 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Whirligig
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Bean Bag Bocce
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Origami Fortune Teller
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	MAKER CHALLENGE: Design and Build a kinetic sculpture that is human powered.
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment

8:30-9:00	Announcements, Camp Kick-Off and SEL
	Read the story connector for the day
	Review the activities for the day
	SEL – Activity 7 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Make a Marionette
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Gotcha
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Make a Bucket, Fill a Bucket!
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	Kinetic Parade!
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment



#### **WEEK THREE: PET ADOPTION MATCH-UP**

# Monday 7/19

8:30-9:15	Announcements, Camp Kick-Off and SEL
	<ul> <li>Read main story to set up the week's theme to the group.</li> </ul>
	Give and overview of the activities for the week
	Review activities for the day
	SEL Activity 8 (for your age group)
9:-9:45	Going Places – S.T.E.A.M. LAB
	GROUP SCIENCE AND MATH: Grow Your Own Pet
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	High Five
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Make a Self-Feeding Pet Feeder
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	MAKER CHALLENGE: Make three different pets to add to your Adoption Shelter.
	They must be at least 6" tall and no bigger than 2 feet.
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment

8:30-9:00	Announcements, Camp Kick-Off and SEL
	Read the story connector for the day
	Review the activities for the day
	SEL – Activity 9 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Heads and Tails Pet Puppets
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Speed Gate
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Papier-Mache Pets
	PART ONE: Make the Pet
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	Create Pet Profile Pages for the pets you have so far.
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment



8:30-9:00	Announcements, Camp Kick-Off and SEL
	Read the story connector for the day
	Review the activities for the day
	SEL – Activity 10 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Pet Scavenger Hunt BINGO
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Traffic Lights
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Papier-Mache Pets
	PART TWO: Paint your Pet
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	Design and Build a Pet Feeder
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment

8:30-9:00	Announcements, Camp Kick-Off and SEL
	Read the story connector for the day
	Review the activities for the day
	SEL – Activity 11 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Back-to-Back Pet Drawing
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Zig Zag Races
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Make a Breathing Buddy.
	Practice Breathing Buddy Mindfulness.
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	Animal Adoption Match-Up
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment



# **WEEK FOUR: LIGHTS ON!**

# Monday 7/26

8:30-9:15	Announcements, Camp Kick-Off and SEL
	<ul> <li>Read main story to set up the week's theme to the group.</li> </ul>
	Give and overview of the activities for the week
	Review activities for the day
	SEL Activity 12 (for your age group)
9:15-9:45	Going Places – S.T.E.A.M. LAB
	Fitness and Team Building Game: Sun and Wind and Water
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Target Hoops
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Maker Challenge – Make a wind powered toy
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	Design/Build a machine that runs on renewable energy.
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment

8:30-9:00	Announcements, Camp Kick-Off and SEL
	Read the story connector for the day
	Review the activities for the day
	SEL – Unit 1 Activity 1 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Human Powered Spin Art
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Throlf
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Maker: Invent a way to collect and store a piece of the sun.
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	<ul> <li>Add another form of renewable energy to your machine</li> </ul>
	Agency Merger
	Spark Stage
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment



8:30-9:00	Announcements, Camp Kick-Off and SEL
	Read the story connector for the day
	Review the activities for the day
	SEL – Activity 14 (for your age group)
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Straw Rocket
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Gate Ball
10:30-11:15	Going Places - S.T.E.A.M. LAB
	DIY Solar Oven
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	SCAVENGER HUNT – Design and Build a wind powered vehicle.
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	Student Led Group kinesthetic and visual reflection
	Individual Reflection Sheet
	Instructor Assessment

8:30-9:00	Announcements, Camp Kick-Off and SEL
	<ul> <li>Read the story connector for the day</li> </ul>
	<ul> <li>Review the activities for the day</li> </ul>
	<ul> <li>SEL – Activity 15 (for your age group)</li> </ul>
9:00-9:45	Going Places – S.T.E.A.M. LAB
	Paper Bag Kite
9:45-10:30	Fitness Powerhouse PE Social Distancing Games
	Bulls Eye
10:30-11:15	Going Places - S.T.E.A.M. LAB
	Magnet Maze
11:15-12:00	Going Places Eureka Workshop – Engineering Challenge
	RENEWABLE ENERGY CARNIVAL: 4-5 Renewable Energy Themed Carnival Games for
	the kids to rotate through and play
12:00-12:30	Reflection Station with written self-assessment and instructor assessment
	<ul> <li>Student Led Group kinesthetic and visual reflection</li> </ul>
	Individual Reflection Sheet
	Instructor Assessment